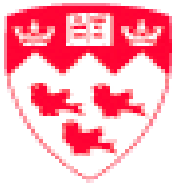


CS-417 INTRODUCTION TO ROBOTICS AND INTELLIGENT SYSTEMS

Planetary Exploration:

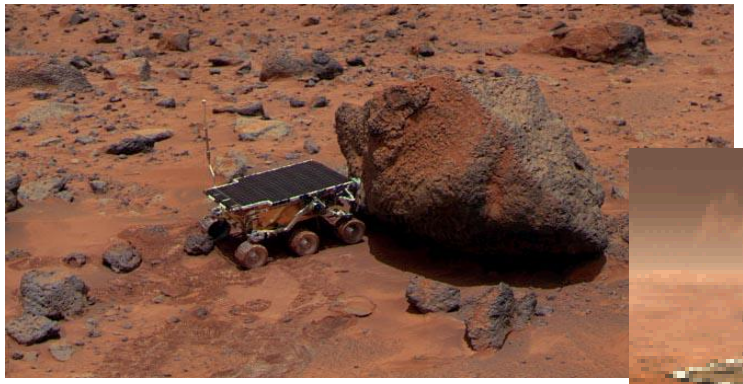
Autonomous Over-the-Horizon Navigation

Ioannis Rekleits

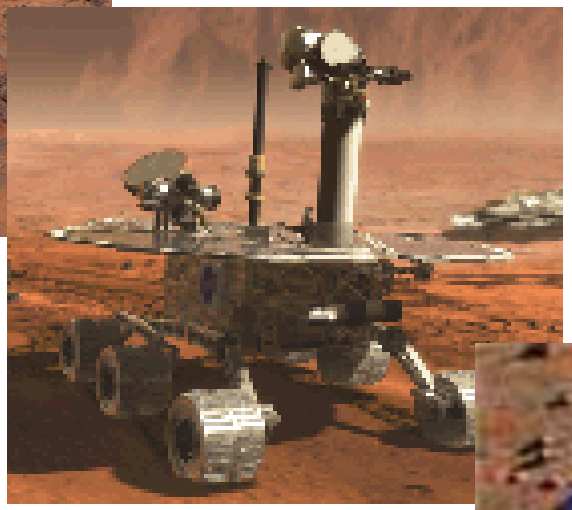
Outline

- Mars Exploration
- Background
- Main Blocks are: Terrain Modeling, Path Planning, Motion
- Control Tests from 2006 and 2007

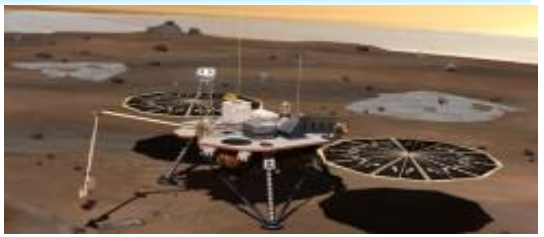
Exploring Mars



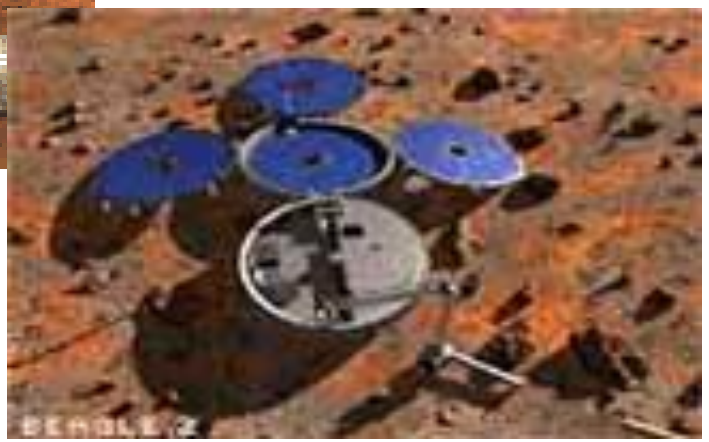
Sojourner



Spirit

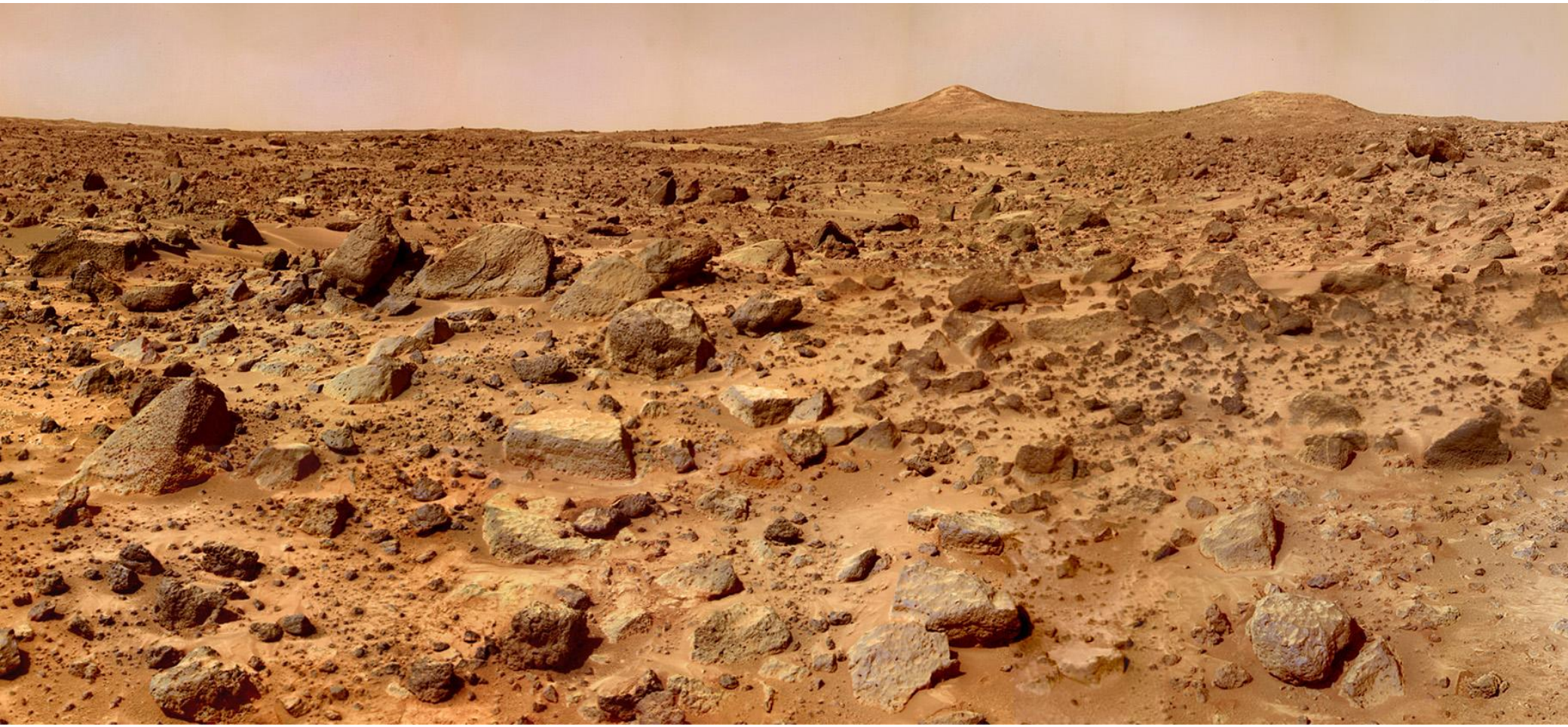


Phoenix

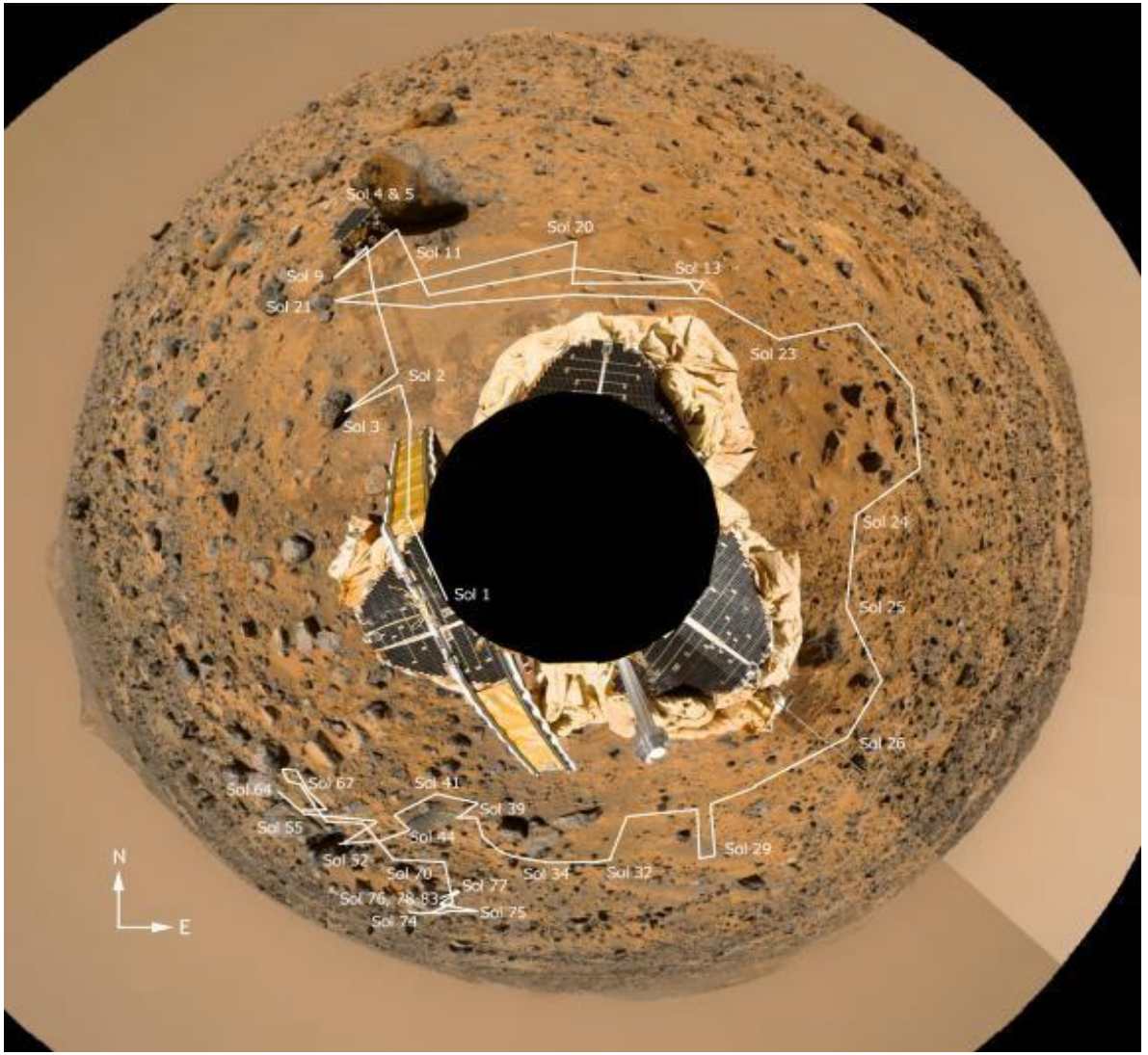


Beagle II

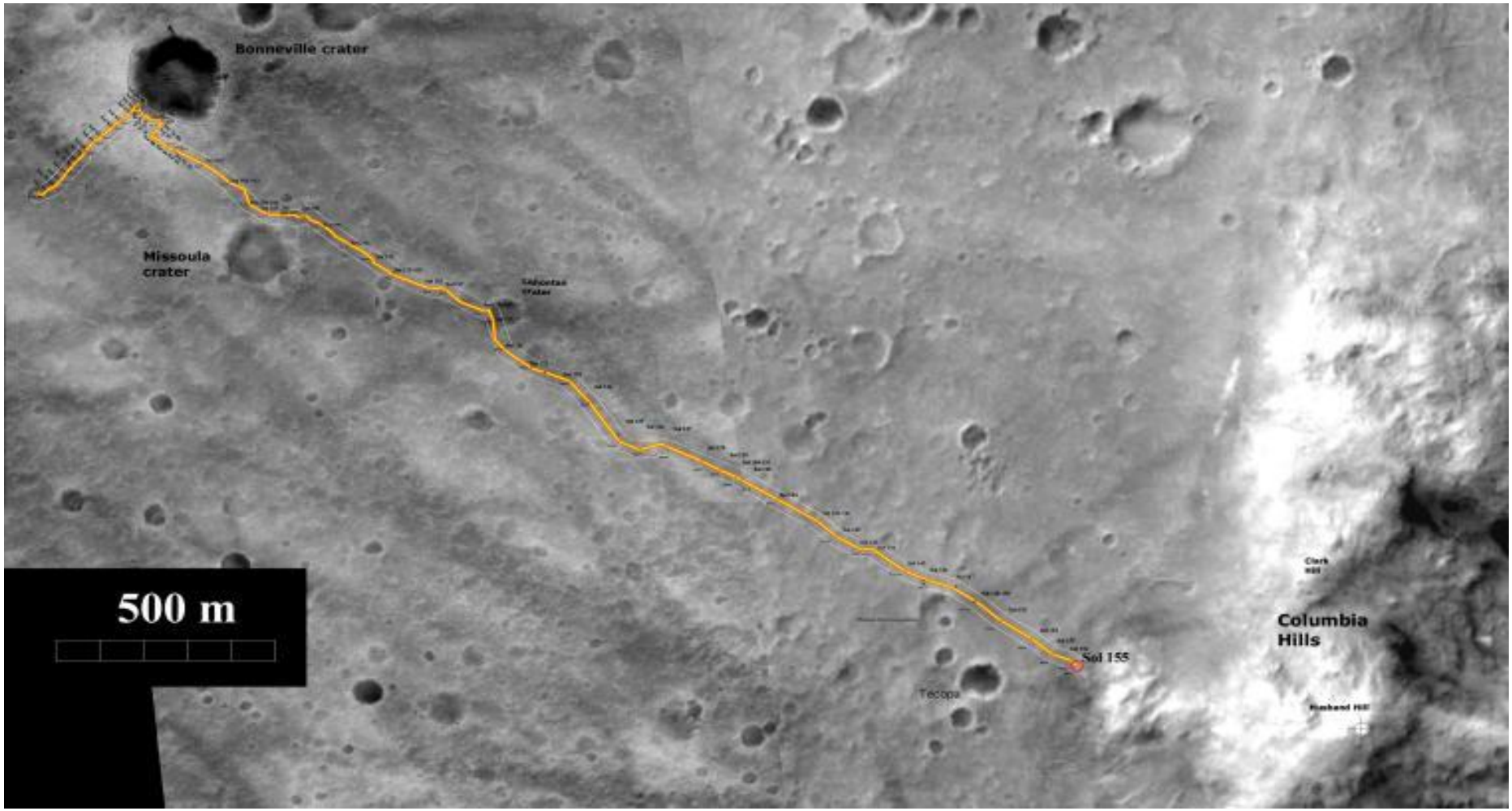
View from Sojourner



Missions - Pathfinder 1997

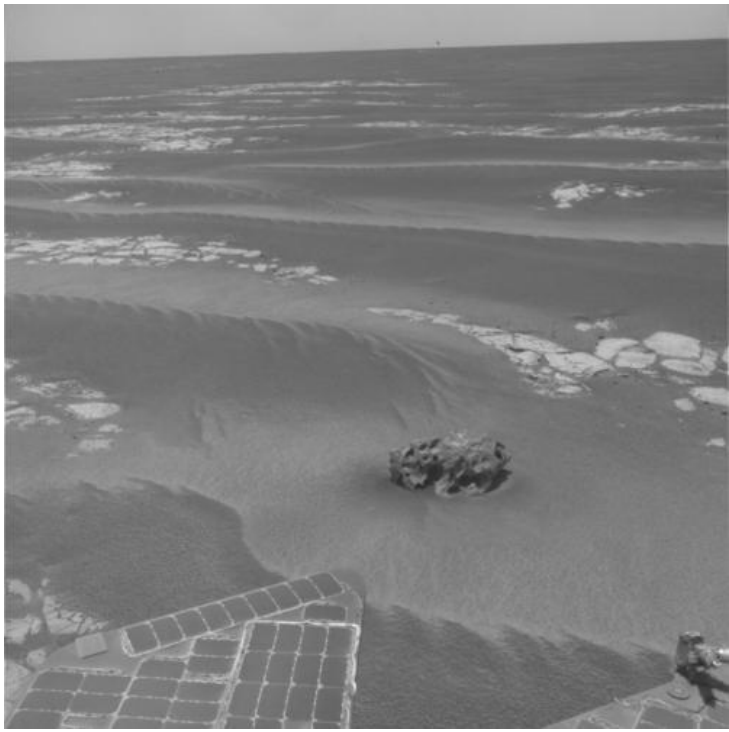


Missions – Spirit: Day 155

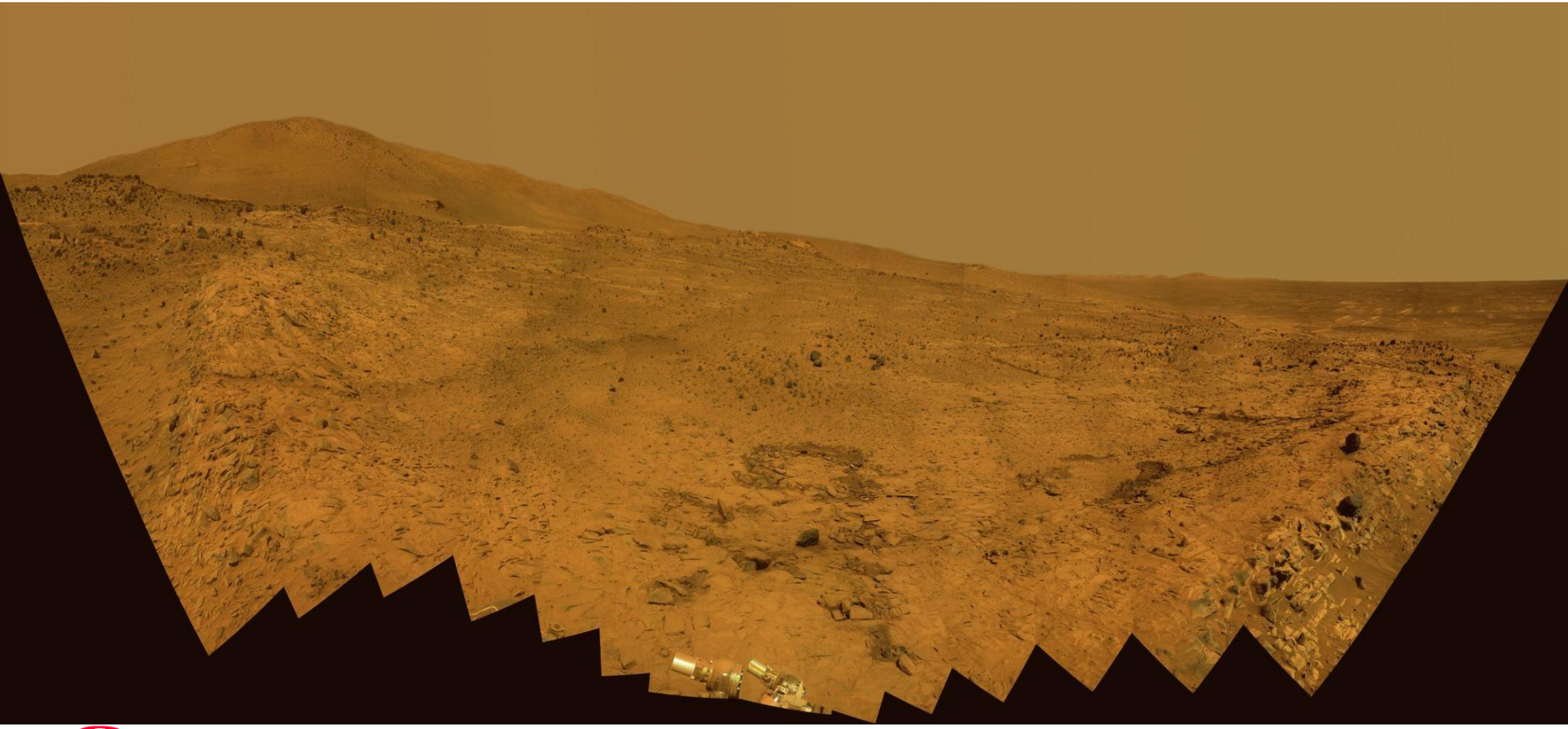


More Current Data

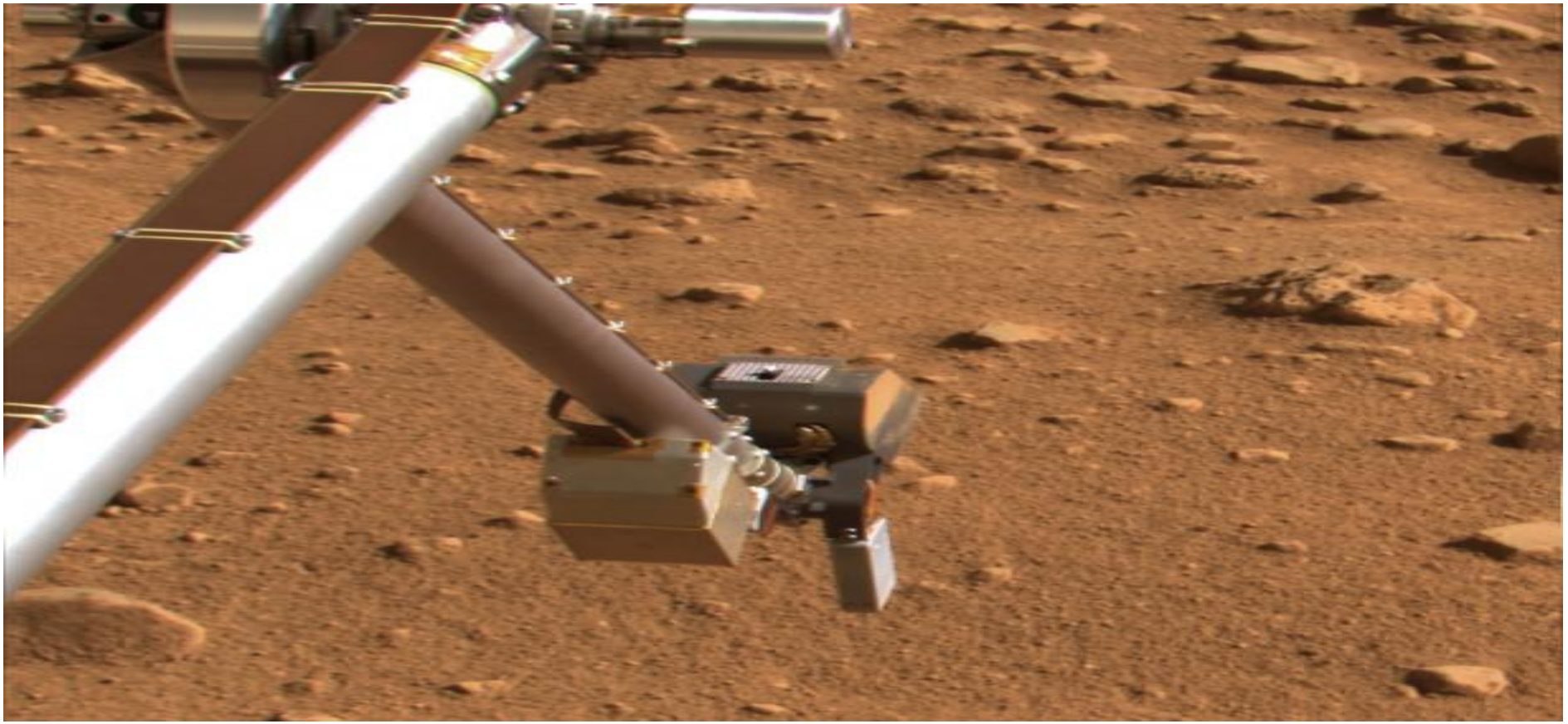
- As of Sol 2055 (Oct. 14, 2009), Spirit's total odometry remains at 7,729.93 meters (4.80 miles).
- As of Sol 2049 (Oct. 29, 2009), Opportunity's total odometry is 18,622.44 meters (11.57 miles).
- 2,022nd sol, (Oct. 1, 2009) Opportunity found another meteorite.
- Spirit is trapped in a sand pit.



A Panorama from Spirit



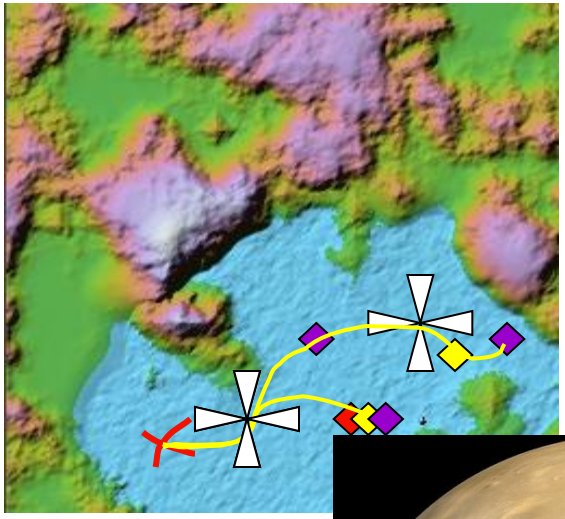
Phoenix in action

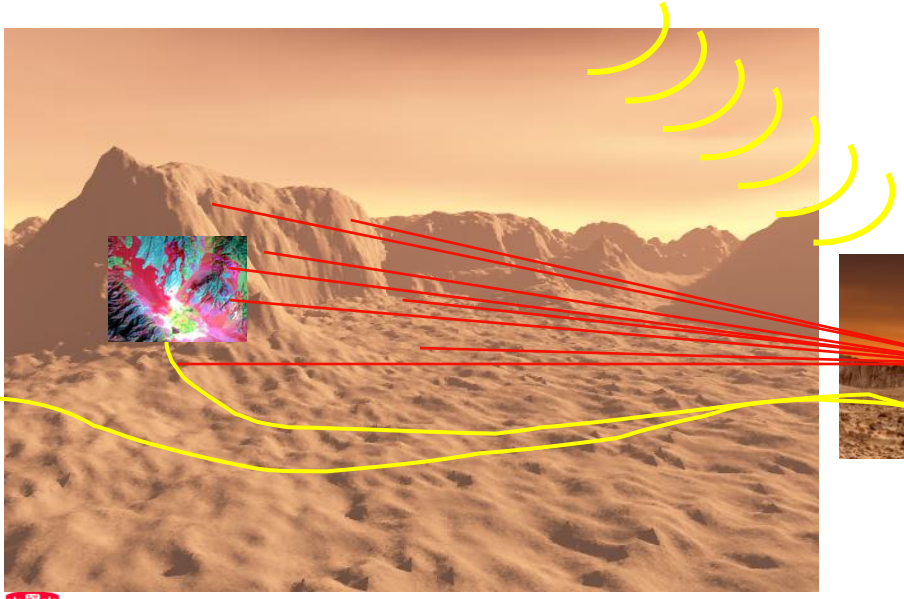


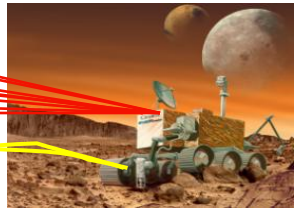
For more information visit:

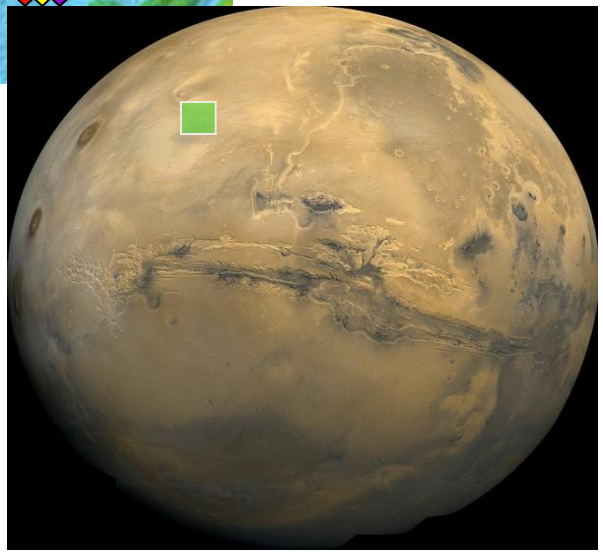
- http://mars.jpl.nasa.gov/MPF/
- http://marsrovers.jpl.nasa.gov/home/
- http://phoenix.lpl.arizona.edu/index.php
- http://www.google.com/mars/

Long-Term Goal: Autonomous Robotic Exploration



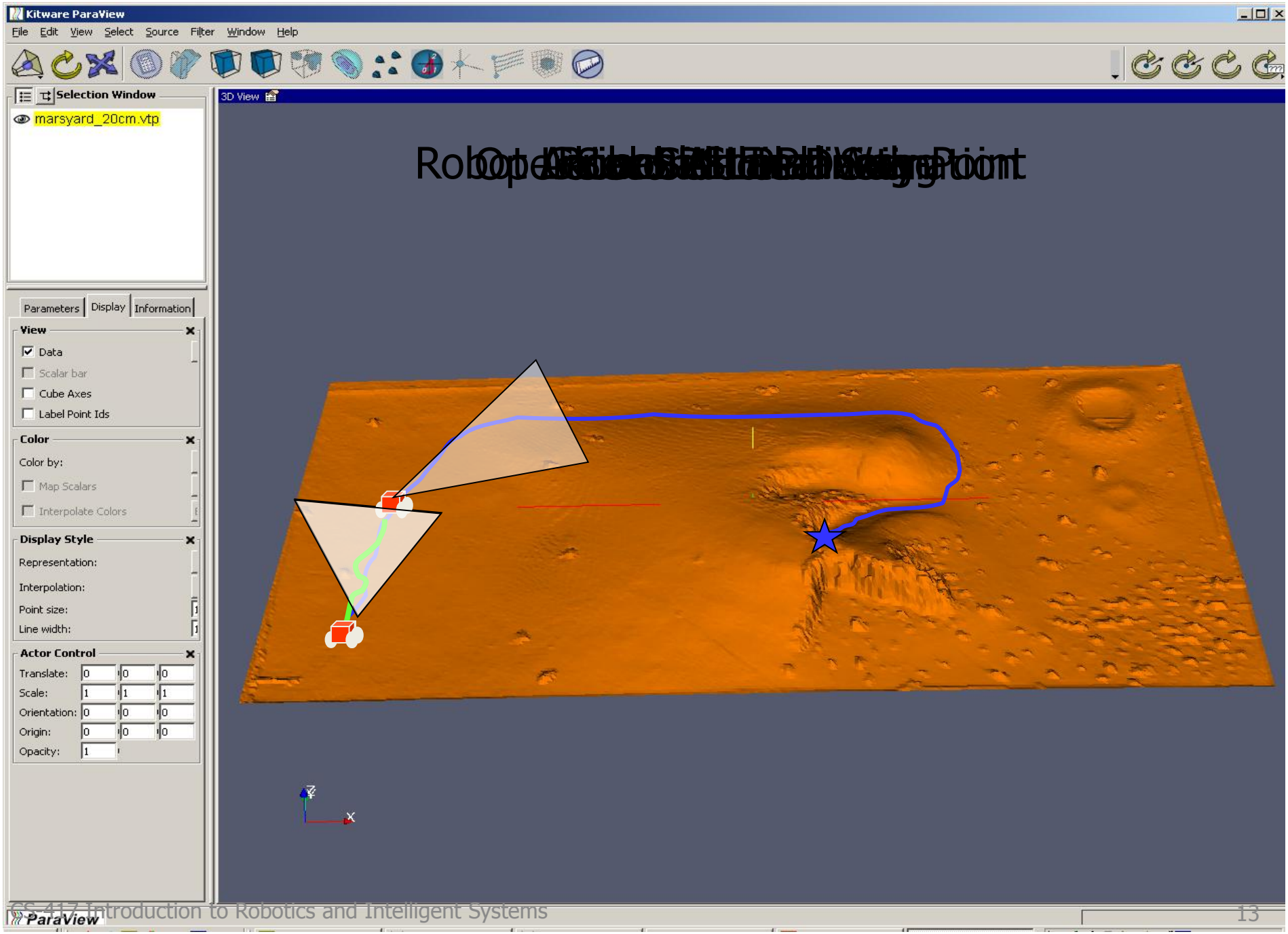


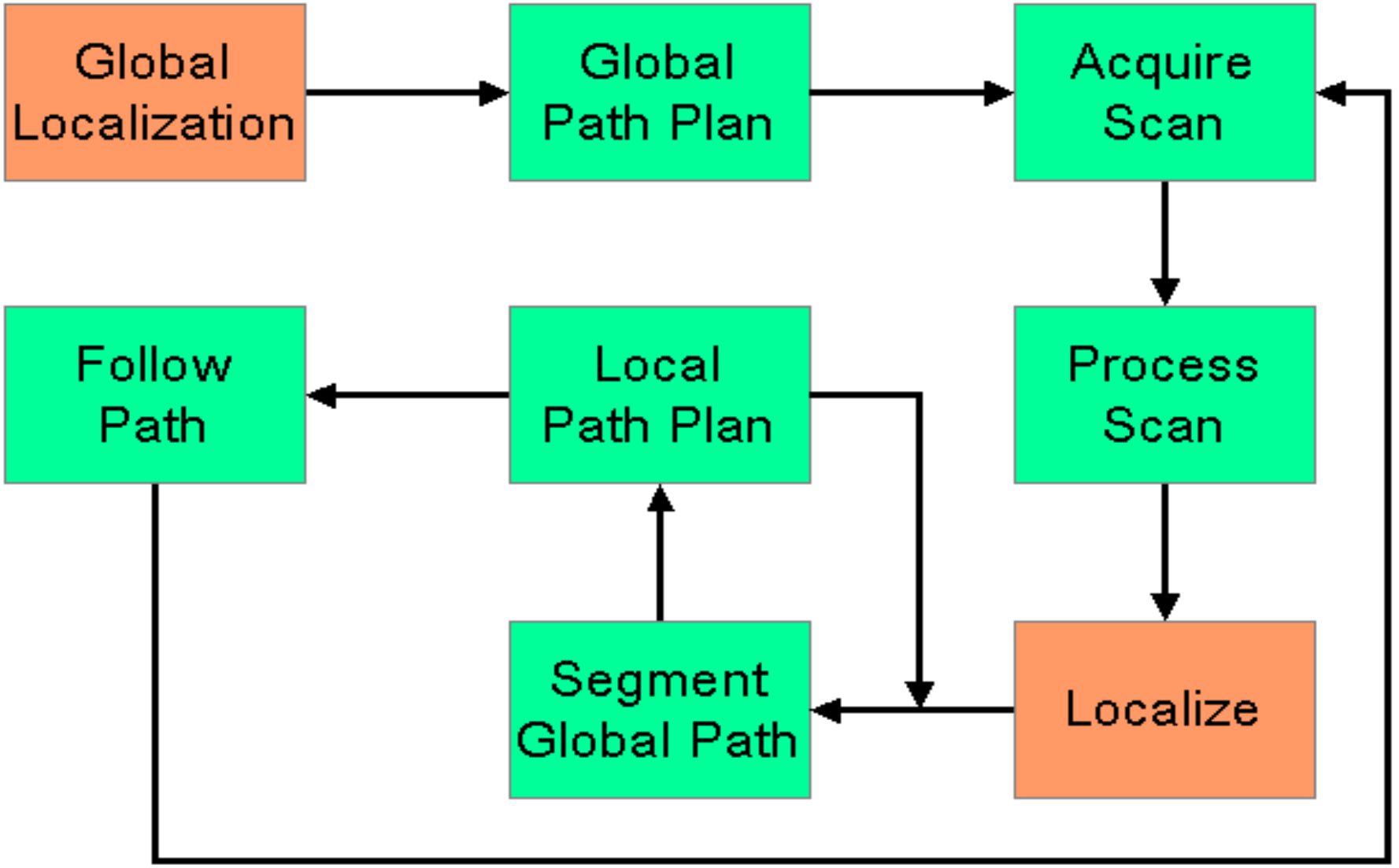




Current Research Objectives

- Over-the-horizon Navigation in a Single Command Cycle
- Assumptions:
  - Rough A Priori Knowledge:
    - Localization
    - Terrain
  - Terrain Sensing Using LIDAR

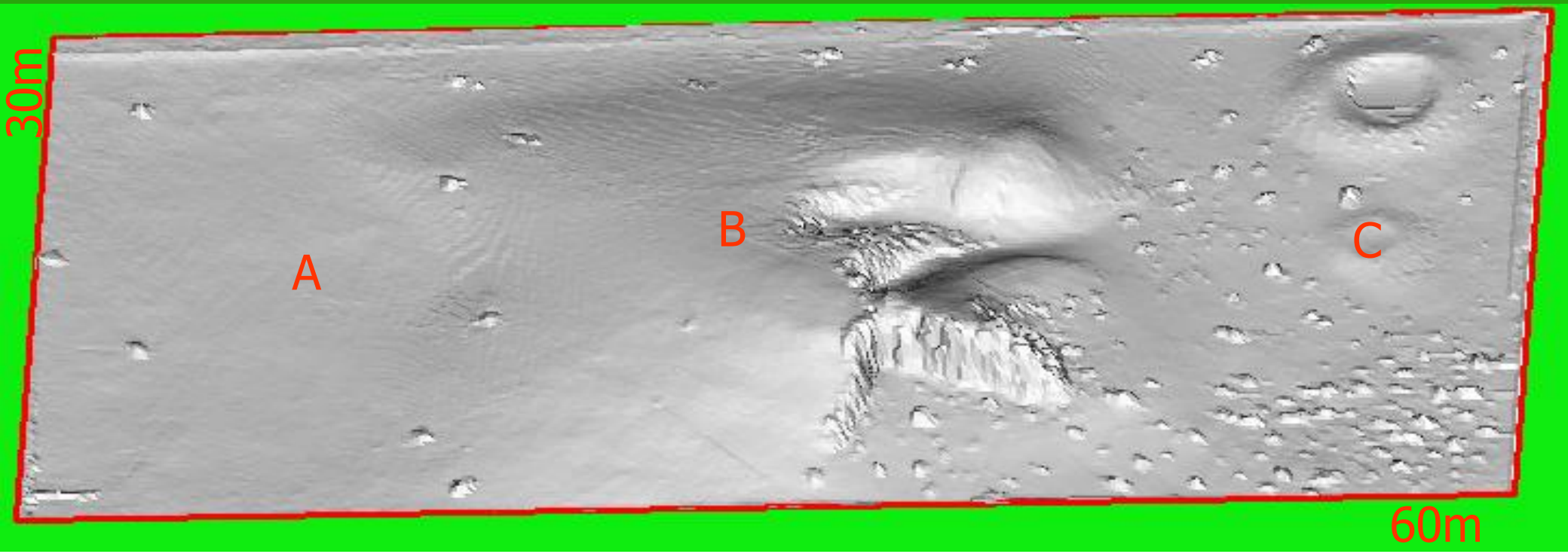

Kitware ParaView
File Edit View Select Source Filter Window Help
Selection Window
marsyard_20cm.vtp
Parameters Display Information
View
Data
Scalar bar
Cube Axes
Label Point Ids
Color
Color by:
Map Scalars
Interpolate Colors
Display Style
Representation:
Interpolation:
Point size:
Line width:
Actor Control
Translate:
Scale:
Orientation:
Origin:
Opacity:
3D View
Z
X
ParaView

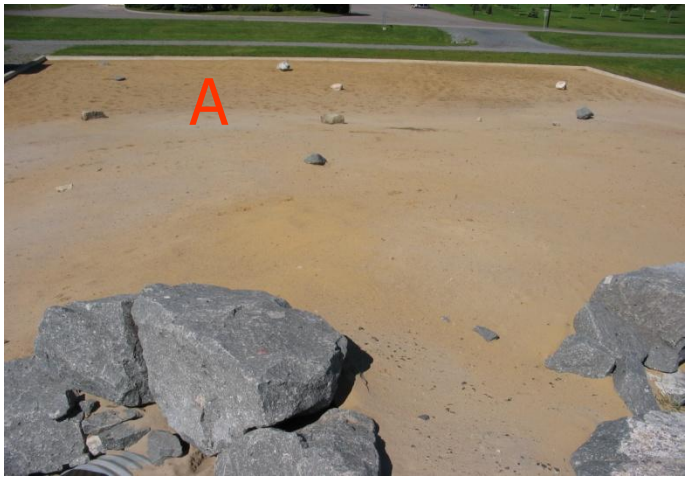

Global Localization
Global Path Plan
Acquire Scan
Follow Path
Local Path Plan
Process Scan
Segment Global Path
Localize

Experimental Testbed 2006

- CSA Mars Terrain
  - 60m x 30m
- Pioneer P2-AT Robot
- ILRIS-3D LIDAR
  - 3D point cloud
  - 1.5km-range (trimmed down to ~30m)
  - 40 degree FOV

Mars Emulation Terrain

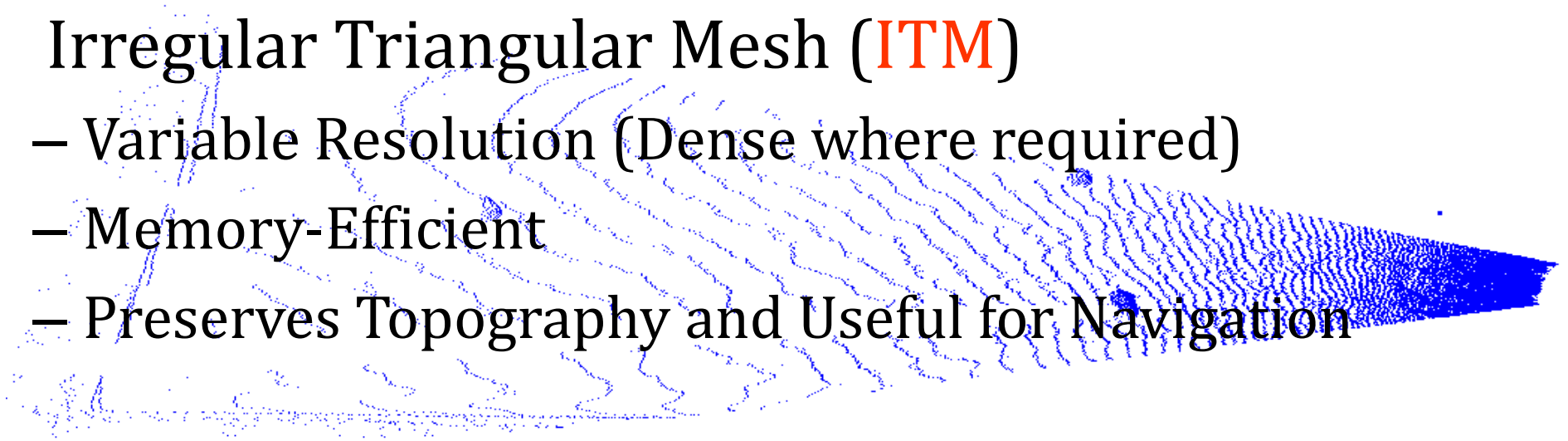




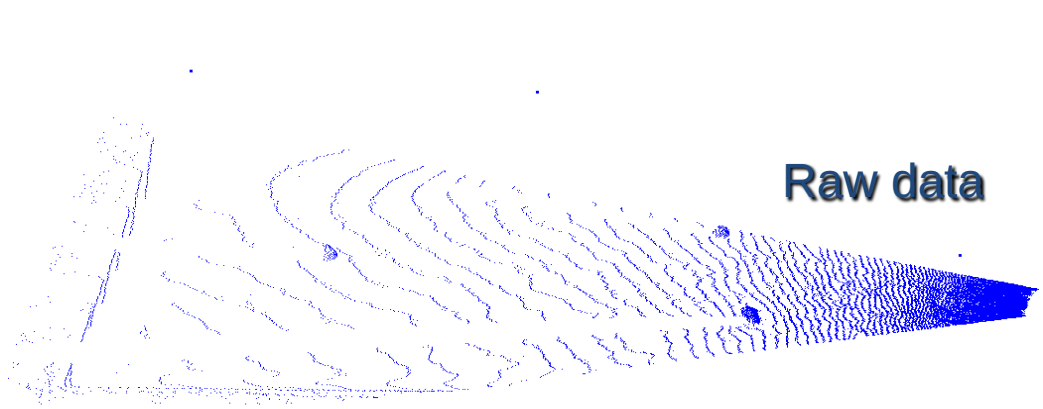
Terrain Modeling

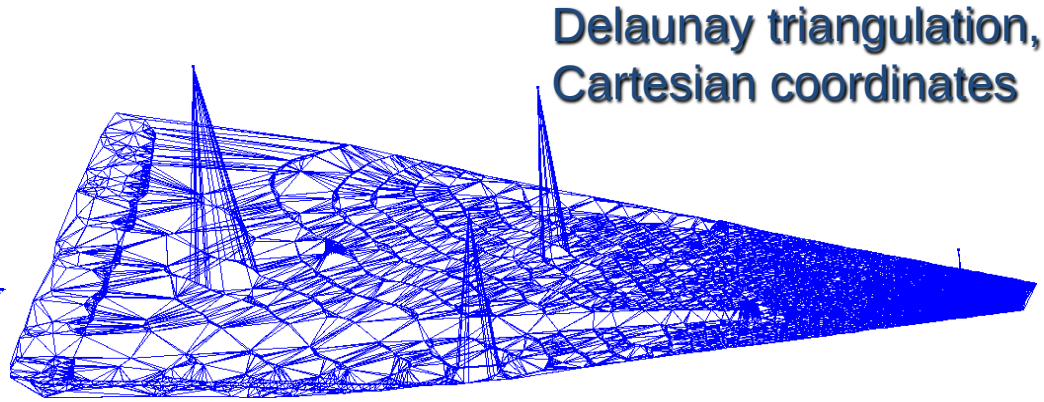
- Raw Data: 3D Point Cloud
  - Variable resolution
  - Long shadows
- Terrain Model based on

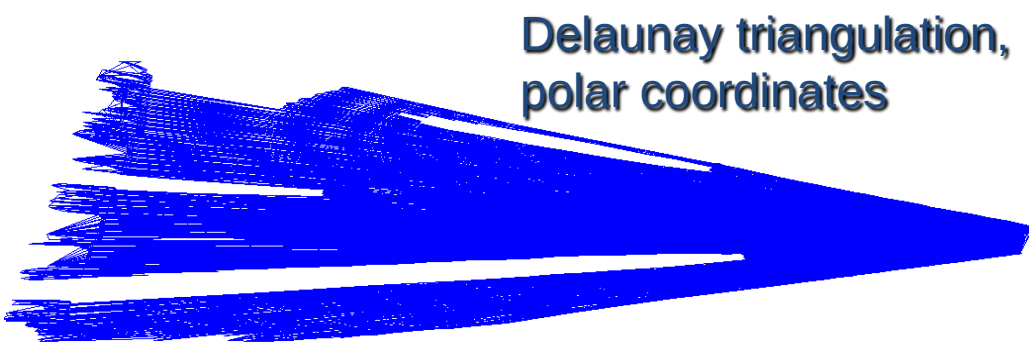
  Irregular Triangular Mesh (ITM)
  - Variable Resolution (Dense where required)
  - Memory-Efficient
  - Preserves Topography and Useful for Navigation

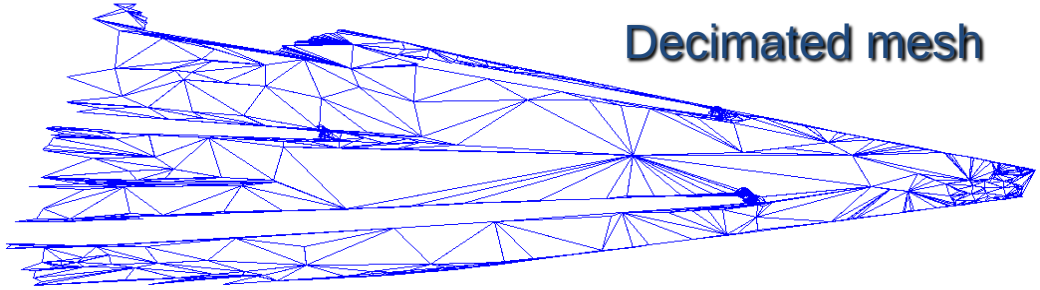


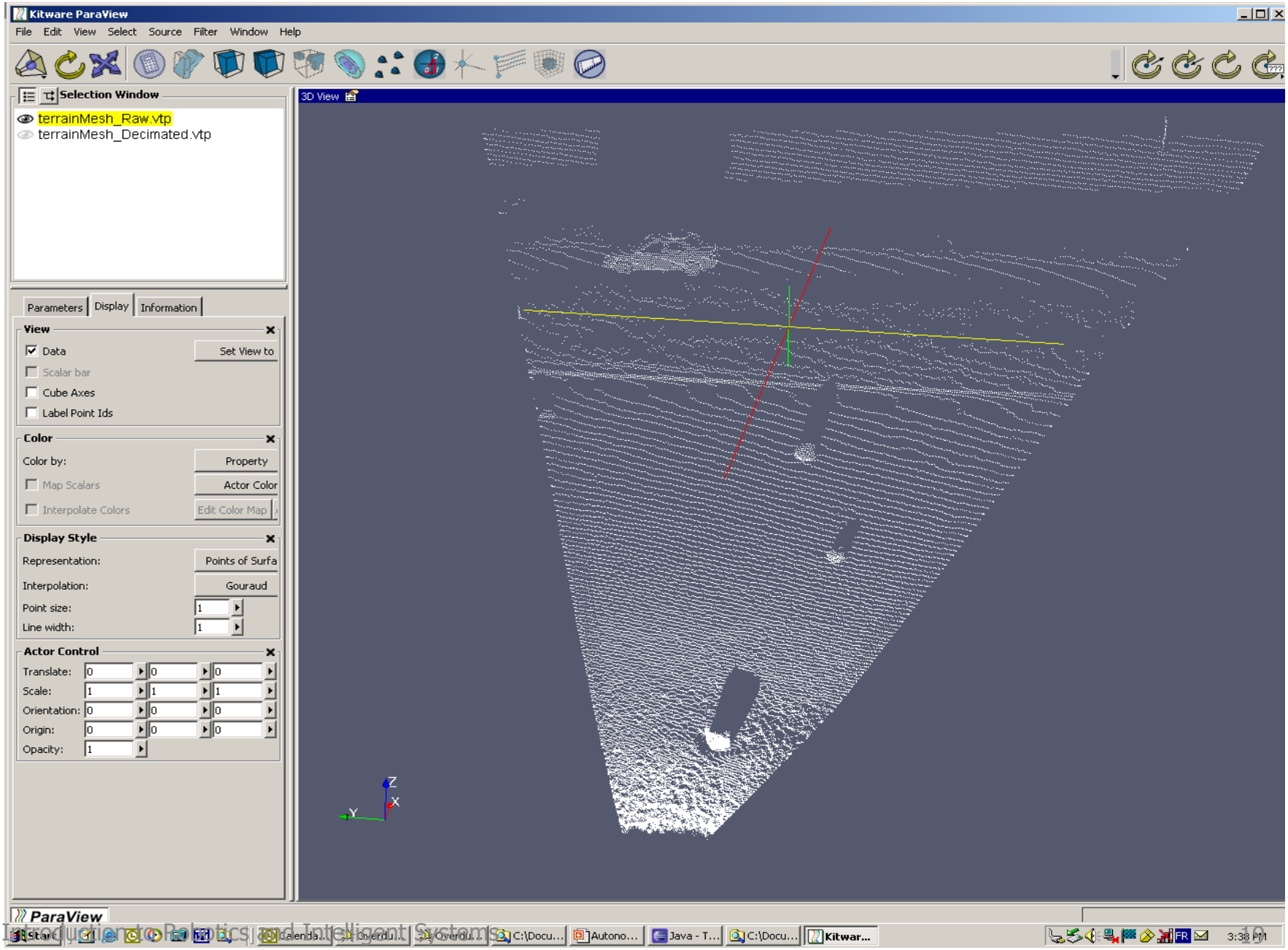
Terrain Modeling: Irregular Triangular Mesh (ITM)

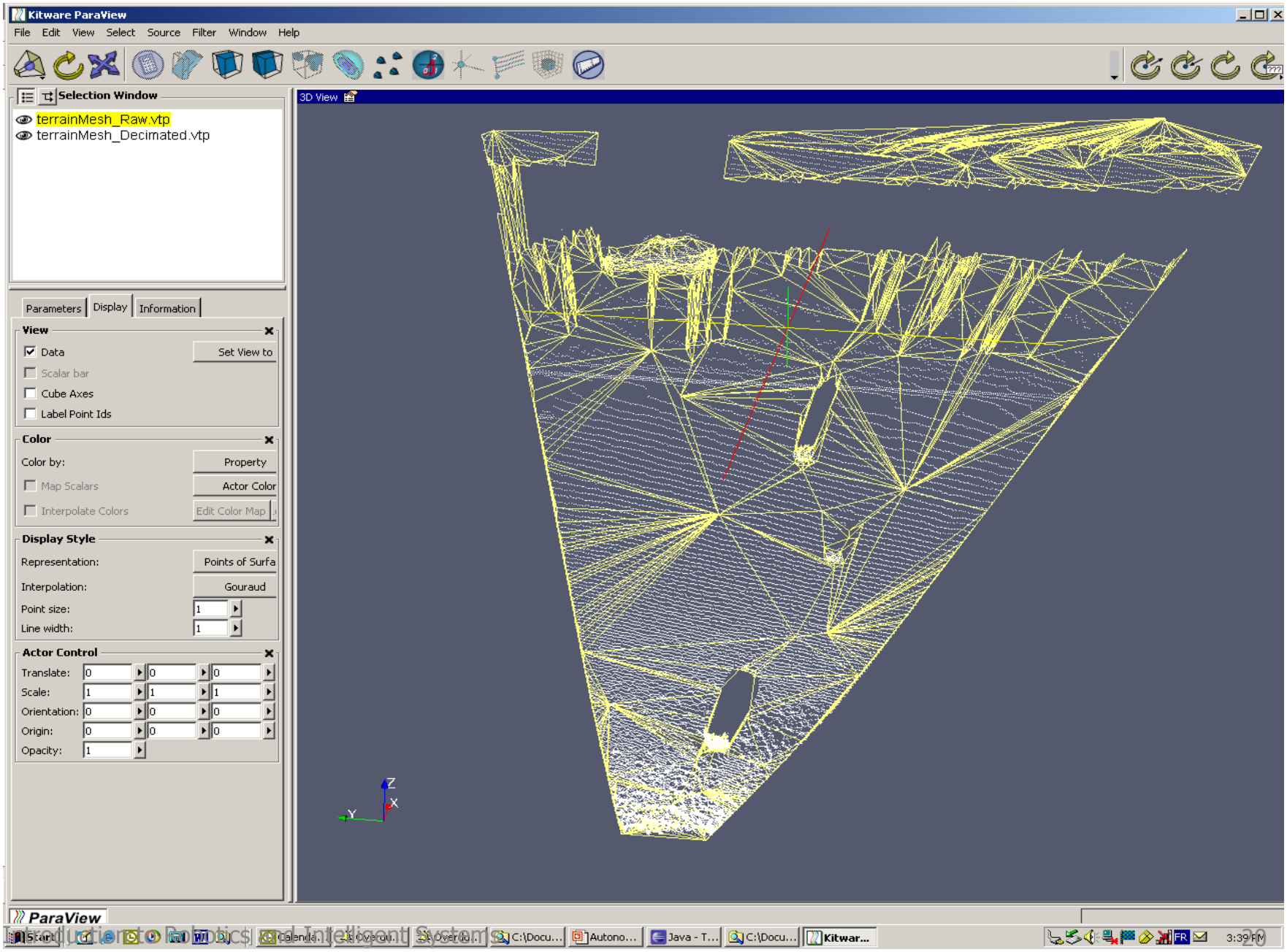




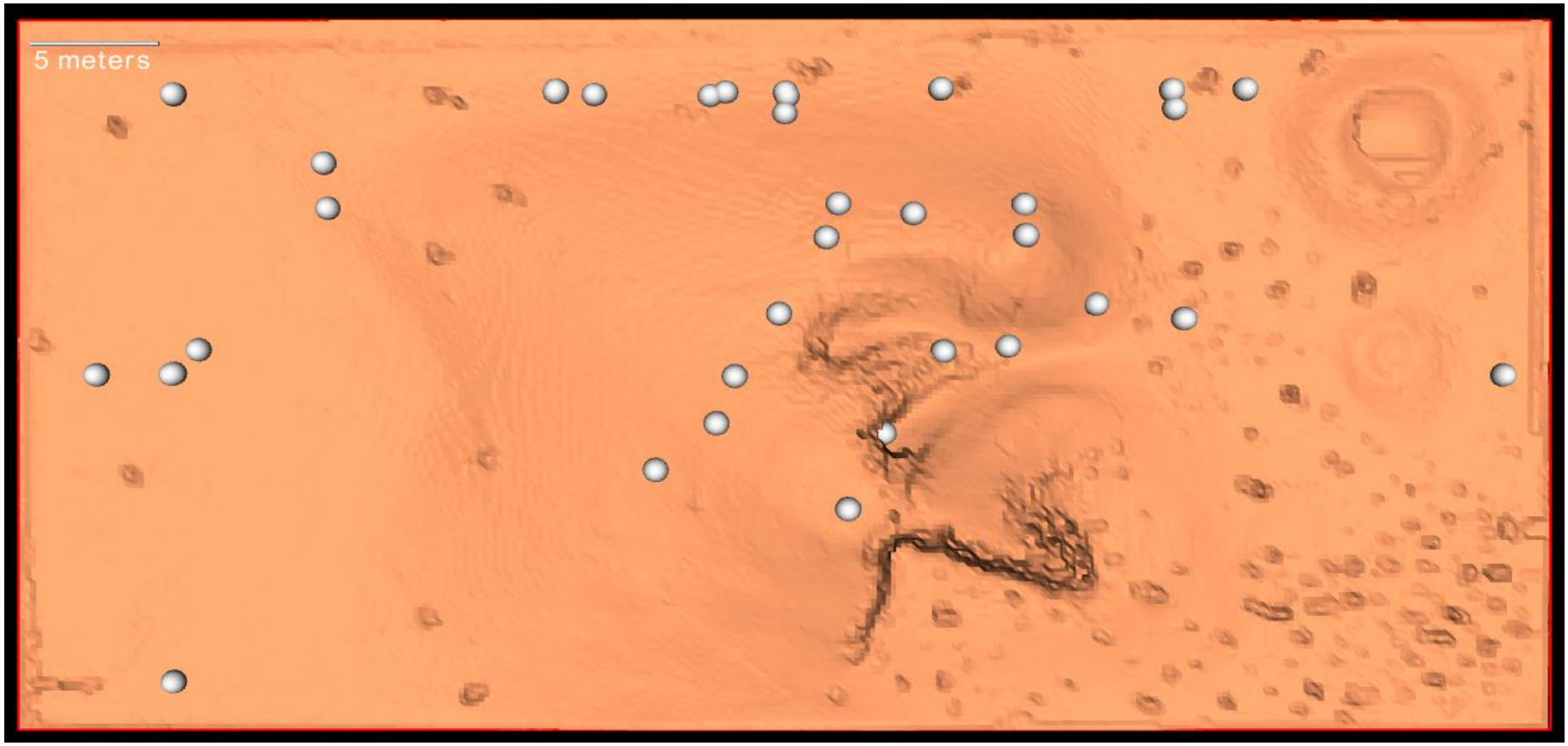




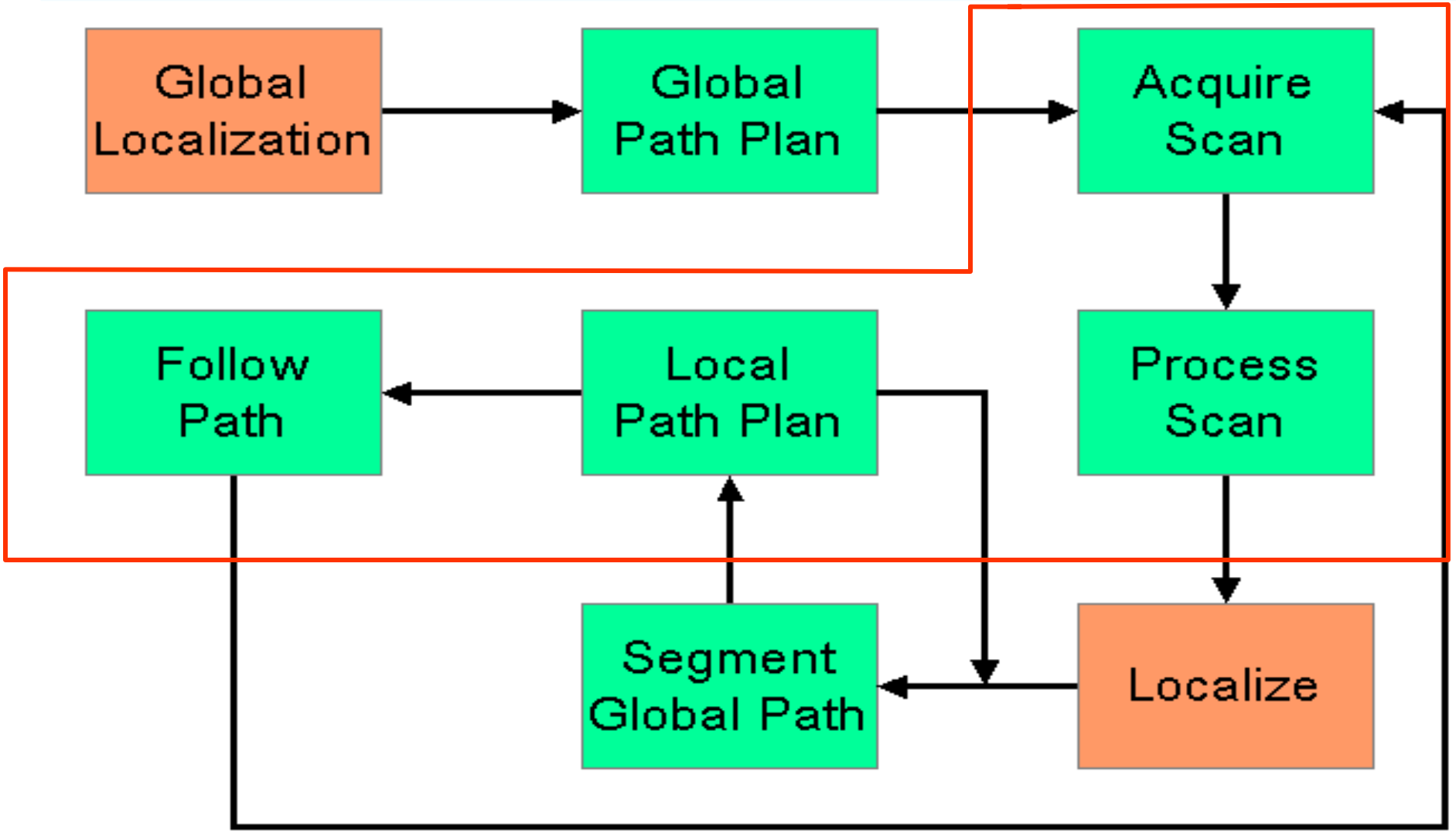

Kitware ParaView
File Edit View Select Source Filter Window Help
Selection Window
terrainMesh_Raw.vtp
terrainMesh_Decimated.vtp
Parameters Display Information
View
Data
Set View to
Scalar bar
Cube Axes
Label Point Ids
Color
Color by:
Property
Map Scalars
Actor Color
Interpolate Colors
Edit Color Map
Display Style
Representation:
Points of Surfa
Interpolation:
Gouraud
Point size:
Line width:
Actor Control
Translate:
Scale:
Orientation:
Origin:
Opacity:
3D View
Z
X
Y
ParaView


Kitware ParaView
File Edit View Select Source Filter Window Help
Selection Window
terrainMesh_Raw.vtp
terrainMesh_Decimated.vtp
Parameters Display Information
View
Data
Set View to
Scalar bar
Cube Axes
Label Point Ids
Color
Color by:
Property
Map Scalars
Actor Color
Interpolate Colors
Edit Color Map
Display Style
Representation:
Points of Surfa
Interpolation:
Gouraud
Point size:
Line width:
Actor Control
Translate:
Scale:
Orientation:
Origin:
Opacity:
3D View
Z
X
Y
ParaView

2006, Scans Collected: 96



2006, Over-the-Horizon Navigation

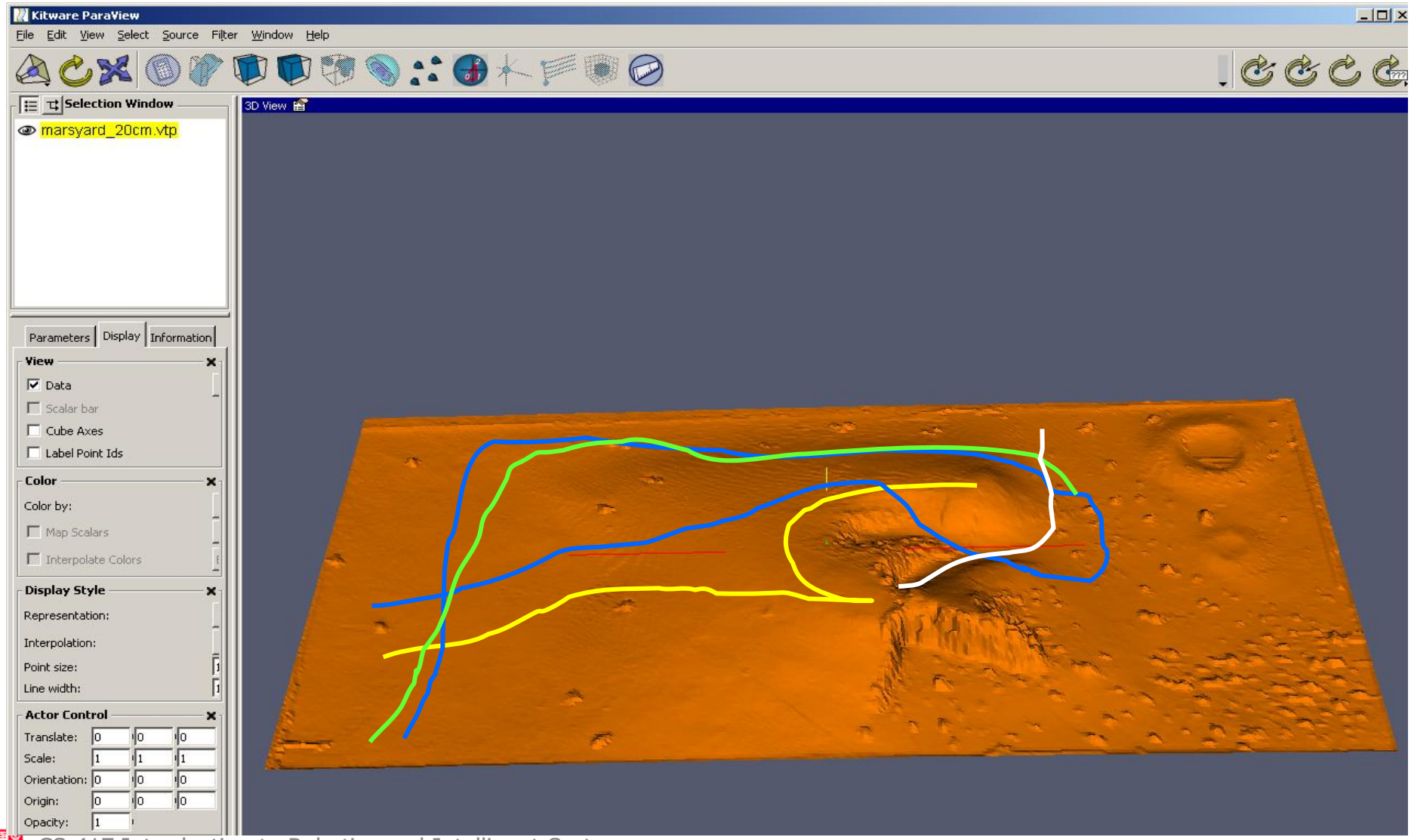


2006, Over-the-Horizon Traverses Semi-Autonomous

- Successful Traverses
- A Sequence of Local Traverses
- Operator Intervention Necessary at Every Step (Semi-Autonomous)

- Achieved Traverse on the order of 150m

2006, Over-The-Horizon Traverses



Lessons Learned from 2006 Testing Period

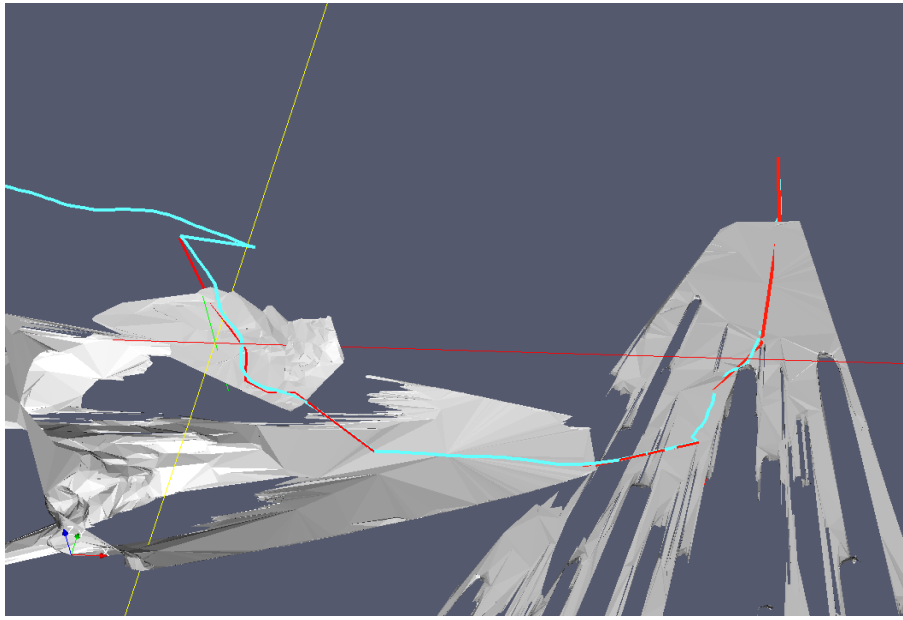
- Extensive Field Testing **EXTREMELY** useful!
- Validate Navigation Software
- Active Vision Great under Poor Lighting
- **Identify Issues Requiring further Development**

Lessons Learned

- Top level issues:
  - Environment Sensor Unwieldy
    - FOV Too Narrow
    - Logistics a Nightmare

Lessons Learned

- Top level issues:
  - Environment Sensor Unwieldy
    - FOV Too Narrow
    - Logistics a Nightmare
  - Horizon Sometimes Much Closer than Expected
  - Environment Scans Need to be Interpreted (Shadows)

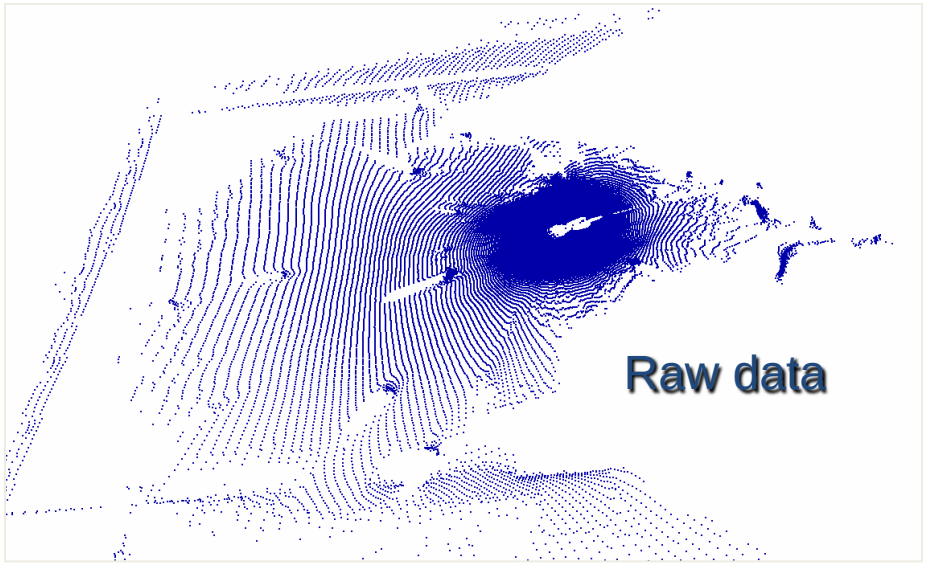


2007 Test Campaign

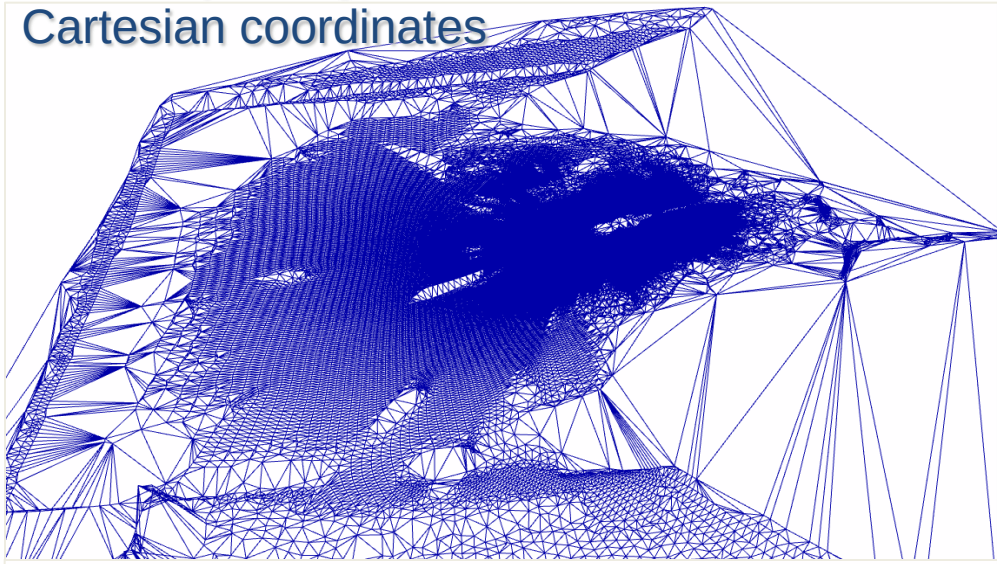
Updates in the Testbed 2007

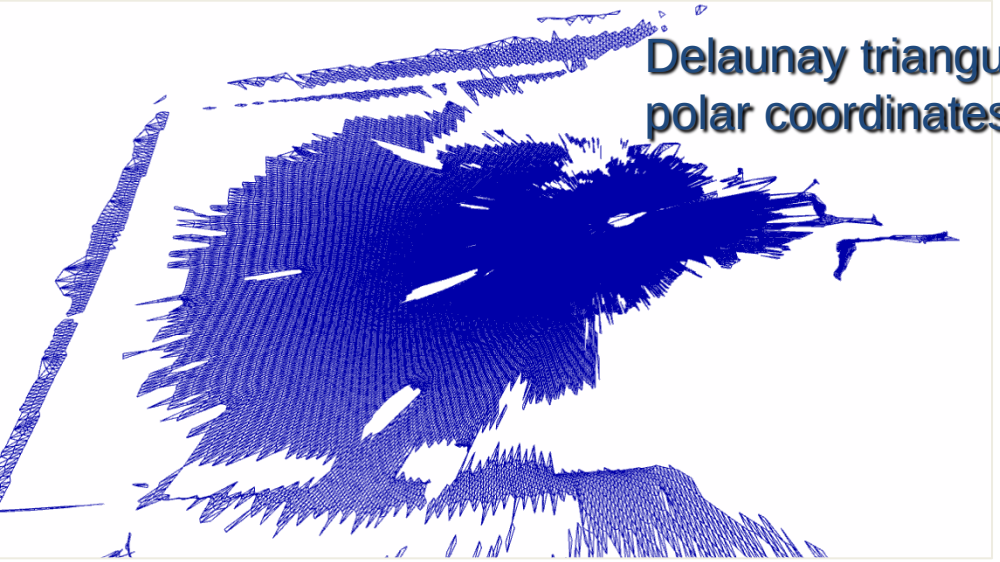
A 360^{o} LIDAR scanner
- A SICK LRF
- Mounted on a pan-unit

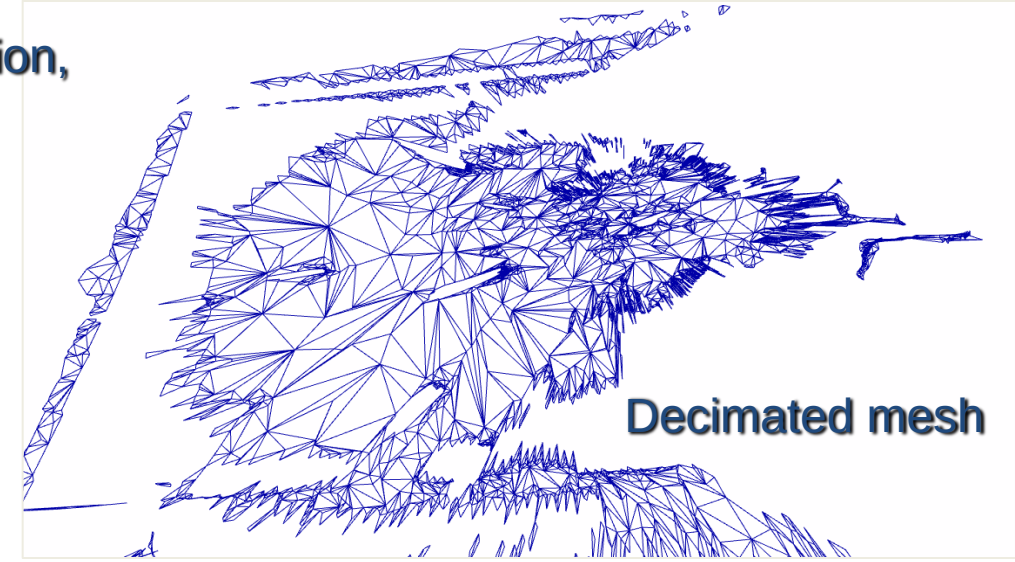
Scan Processing



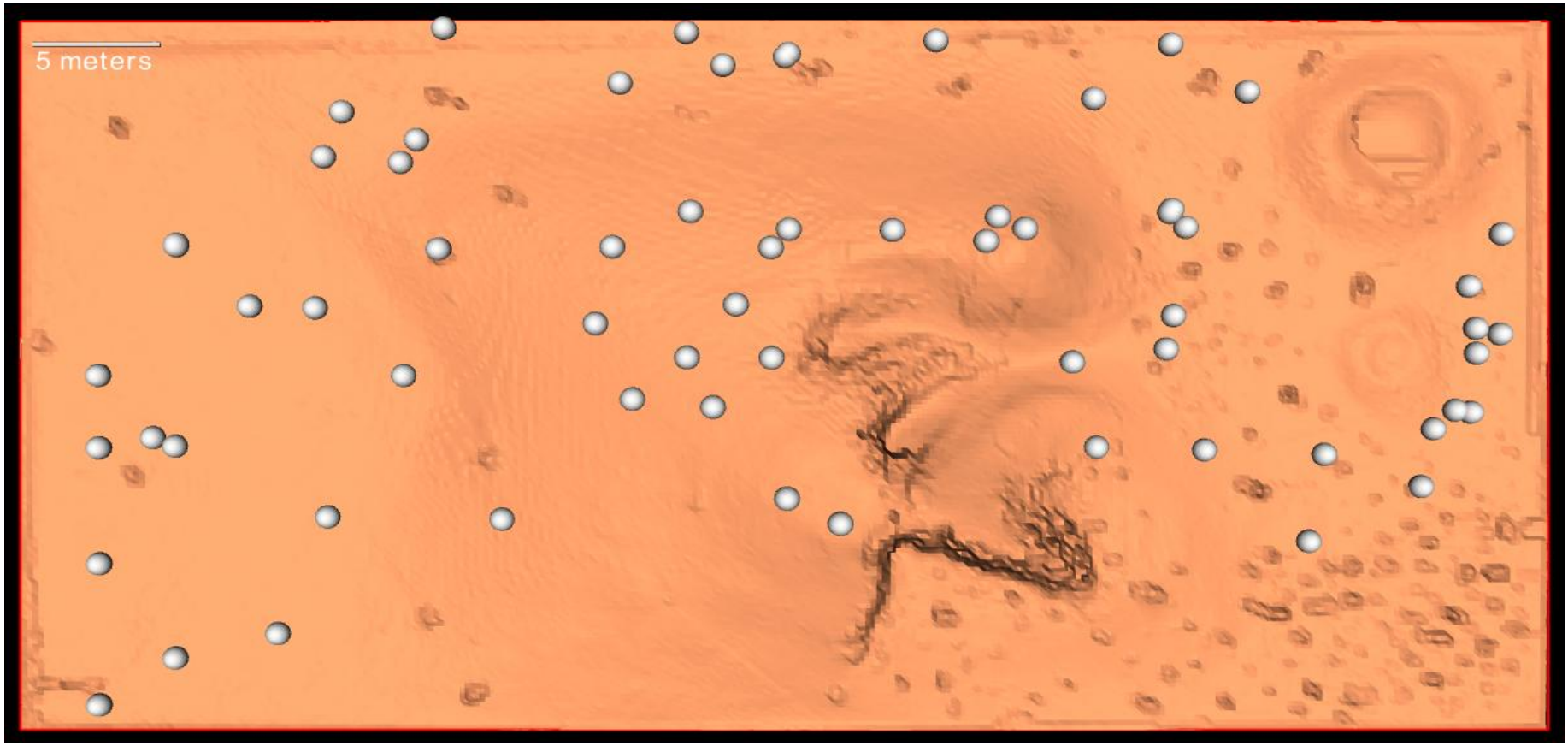
Delaunay triangulation,
Cartesian coordinates







2007, Scans Collected: 93



Comparison between the two LIDARs

SICK on Pan Unit

- 360° coverage
- Portable
- Easy Interface
- Limited Range
- Lower resolution
- Lower accuracy
- **Low cost ~12K**

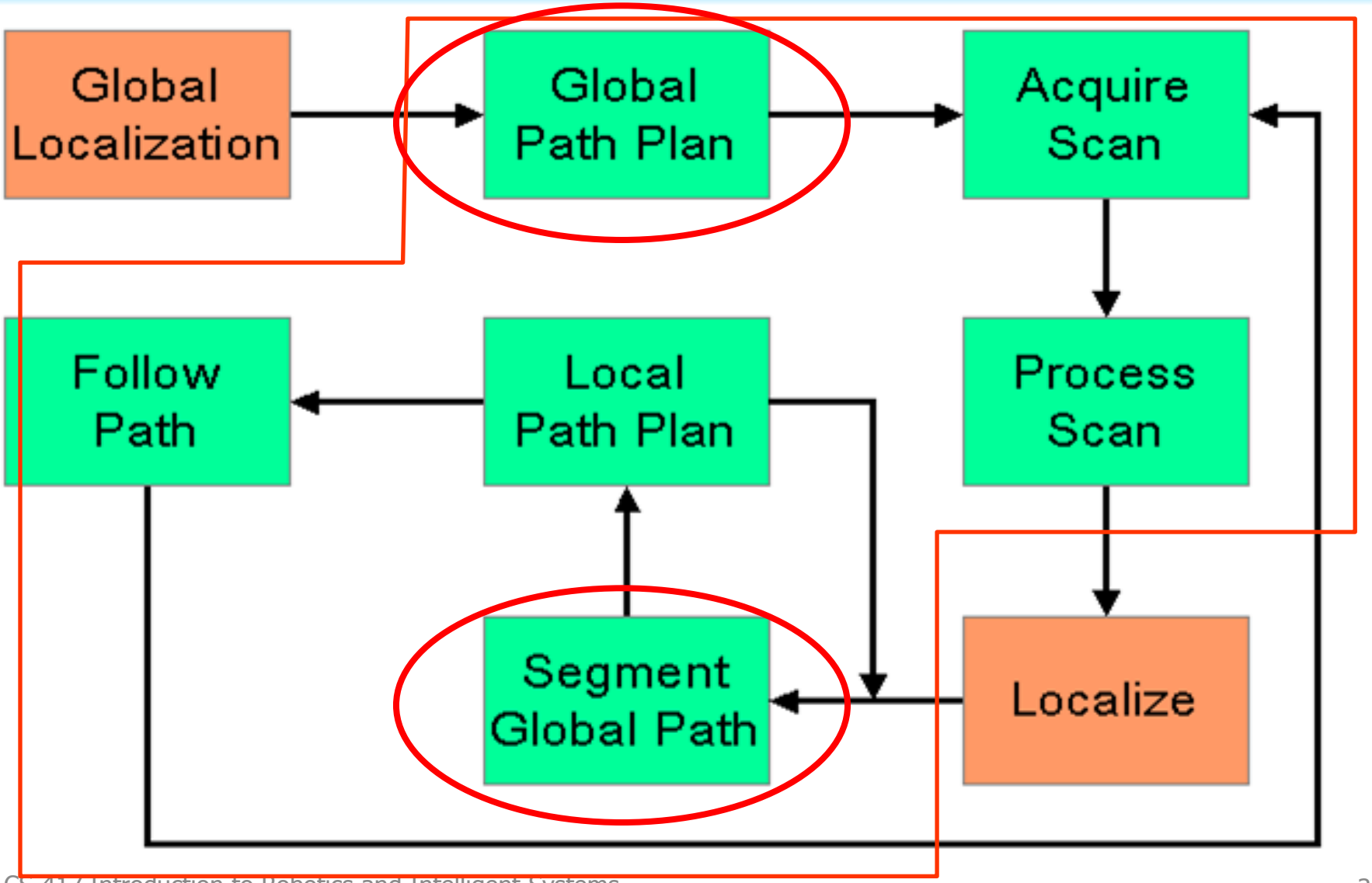
ILRIS 3D

- Highly accurate
- Long range
- High resolution
- Limited field of View
- Restrictive Interface
- Unwieldy
- Not Portable
- **High cost ~250K**

Irregular Triangular Mesh Decimation

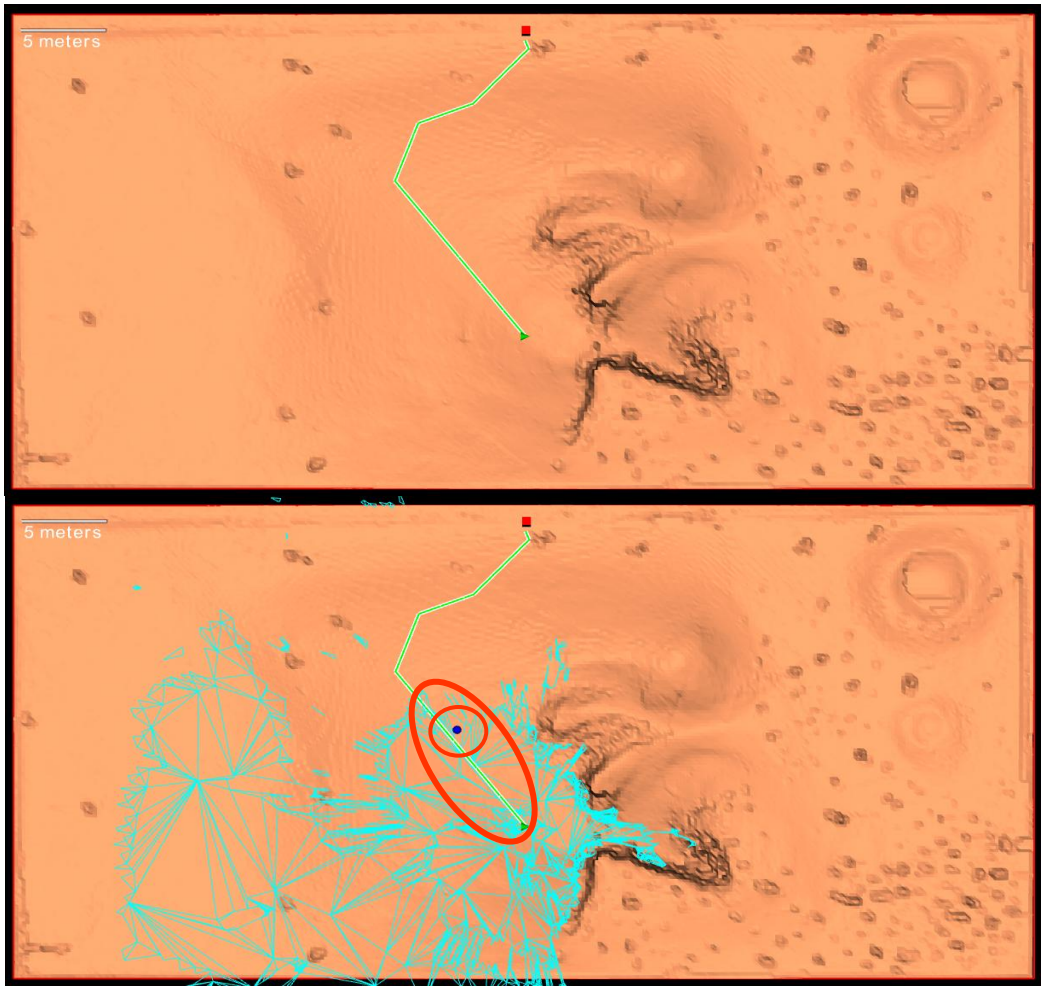
				Target Decimation Ratio				
				80%		90%		95%
2006	Points (mean)	31200	6530	79.00%	3440	88.86%	2090	93.09%
	Triangles (mean)	61700	12300	80.00%	6190	89.91%	3590	94.01%
2007	Points (mean)	111000	23400	78.91%	12500	88.72%	6700	93.69%
	Triangles (mean)	216000	43300	80.00%	21600	90.00%	10900	94.98%
Acceptable error 1.5cm								

2007, Over-the-Horizon Navigation



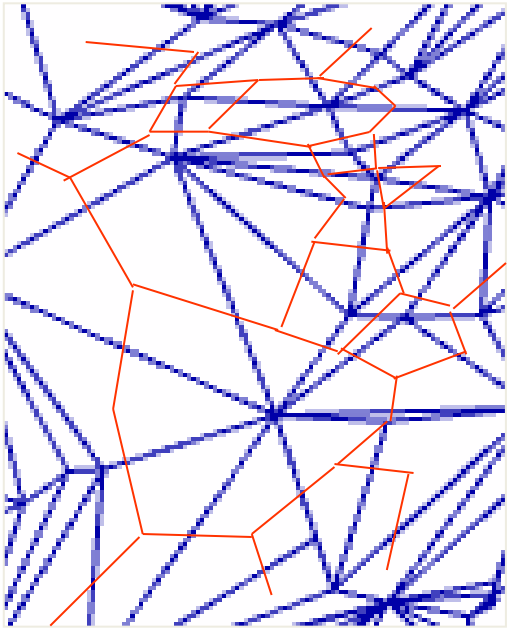
Global Path Plan and Segmentation

- Produce a rough global path using the low-resolution model
- Find the portion of the global path that is inside the local scan
- Select the largest acceptable triangle closest to the furthest accessible point



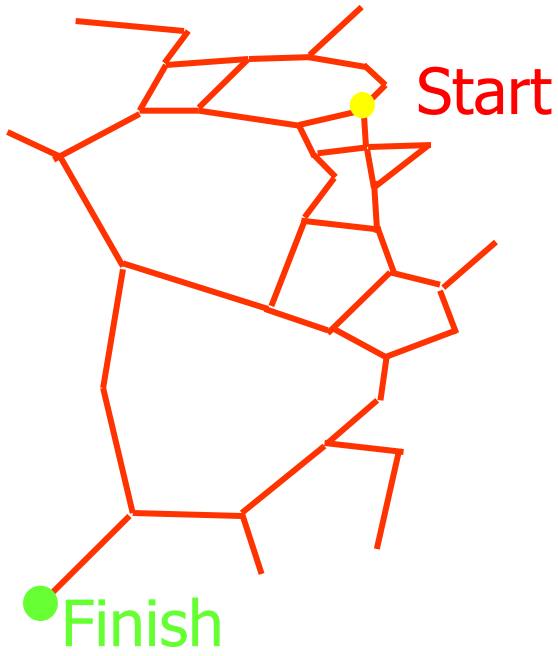
Path Planning

- Convert ITM into Connected Graph



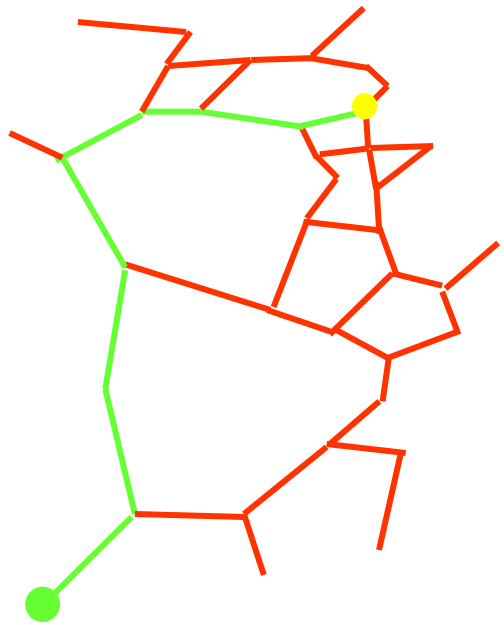
Path Planning

- Convert ITM into Connected Graph
- Path Planning using Graph Search Algorithms:
  - Dijkstra, A*



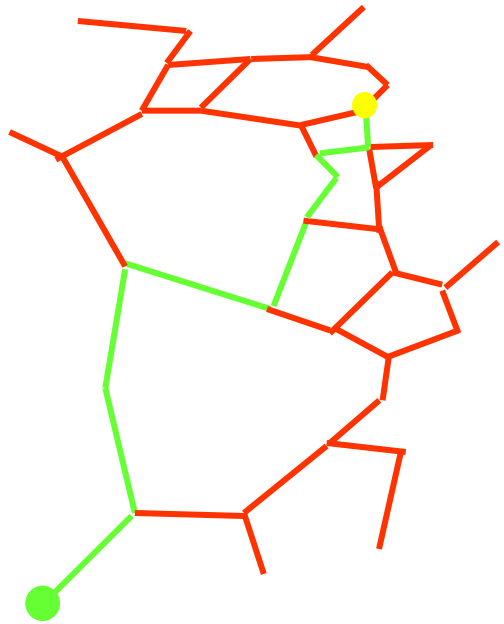
Planning

- Convert ITM into Connected Graph
- Path Planning using Graph Search Algorithms:
  - Dijkstra, A* search algorithms
- Different Cost Functions Q
  - Number of triangles $Q = 1$



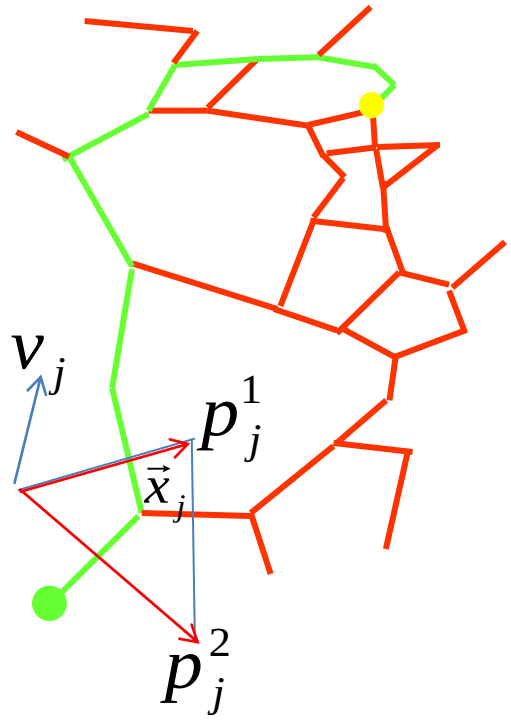
Planning

- Convert ITM into Connected Graph
- Path Planning using Graph Search Algorithms:
  - Dijkstra, A*
- Different Cost Functions Q
  - Number of triangles
  - Euclidian distance $Q = \left\| \vec{x}_i - \vec{x}_j \right\|$



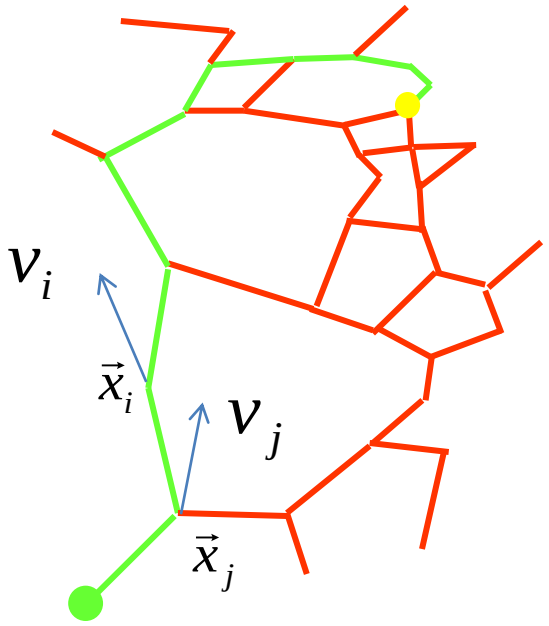
Planning

- Convert ITM into Connected Graph
- Path Planning using Graph Search Algorithms:
  - Dijkstra, A*
- Different Cost Functions Q
  - Number of triangles
  - Euclidian distance
  - Slope of each triangle $v_j = \dfrac{p_j^1 \times p_i^2}{\left\| p_j^1 \right\| \left\| p_j^2 \right\|}$



Planning

- Convert ITM into Connected Graph
- Path Planning using Graph Search Algorithms:
  - Dijkstra, A*
- Different Cost Functions Q
  - Number of triangles
  - Euclidian distance
  - Slope of each triangle
  - Cross triangle slope

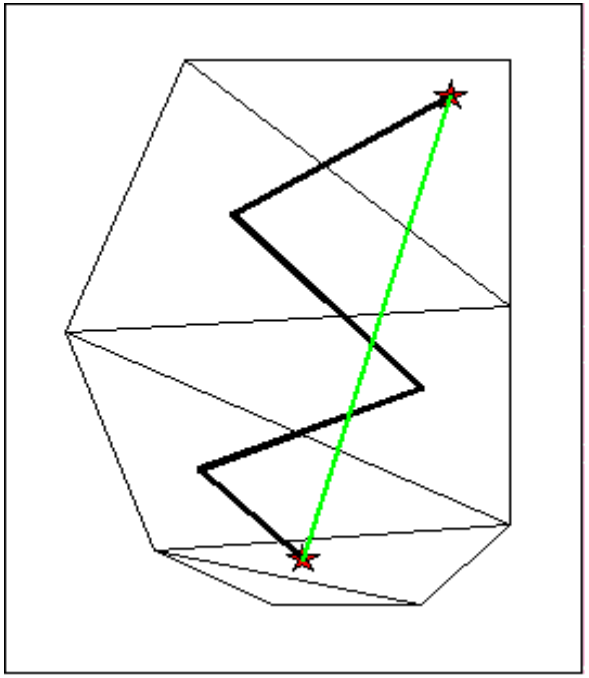


Path Planning

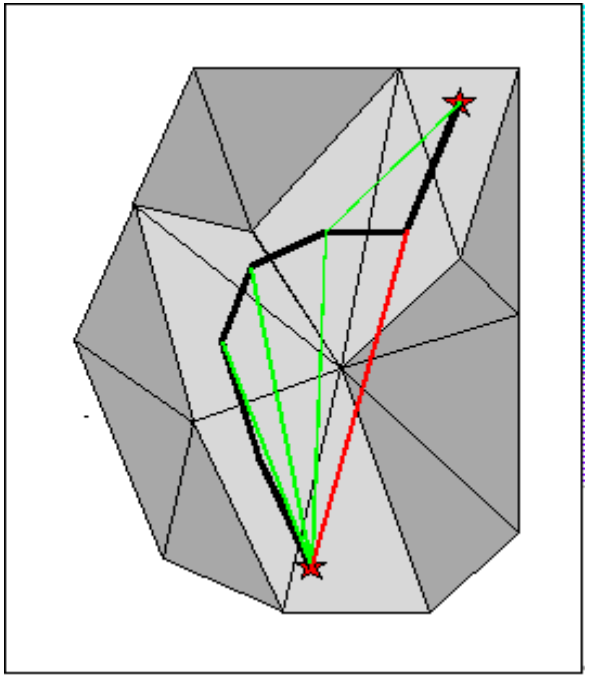
- Convert ITM into Connected Graph
- Path Planning using Graph Search Algorithms:
  - Dijkstra, A*
- Cost function:
  - Distance travelled
  - Penalty for uphill slope
  - Infinite cost for moving into too-steep triangles
  - Roughness of the area under the footprint of the robot
  - A* is biasing the cost towards the destination

Path Simplification

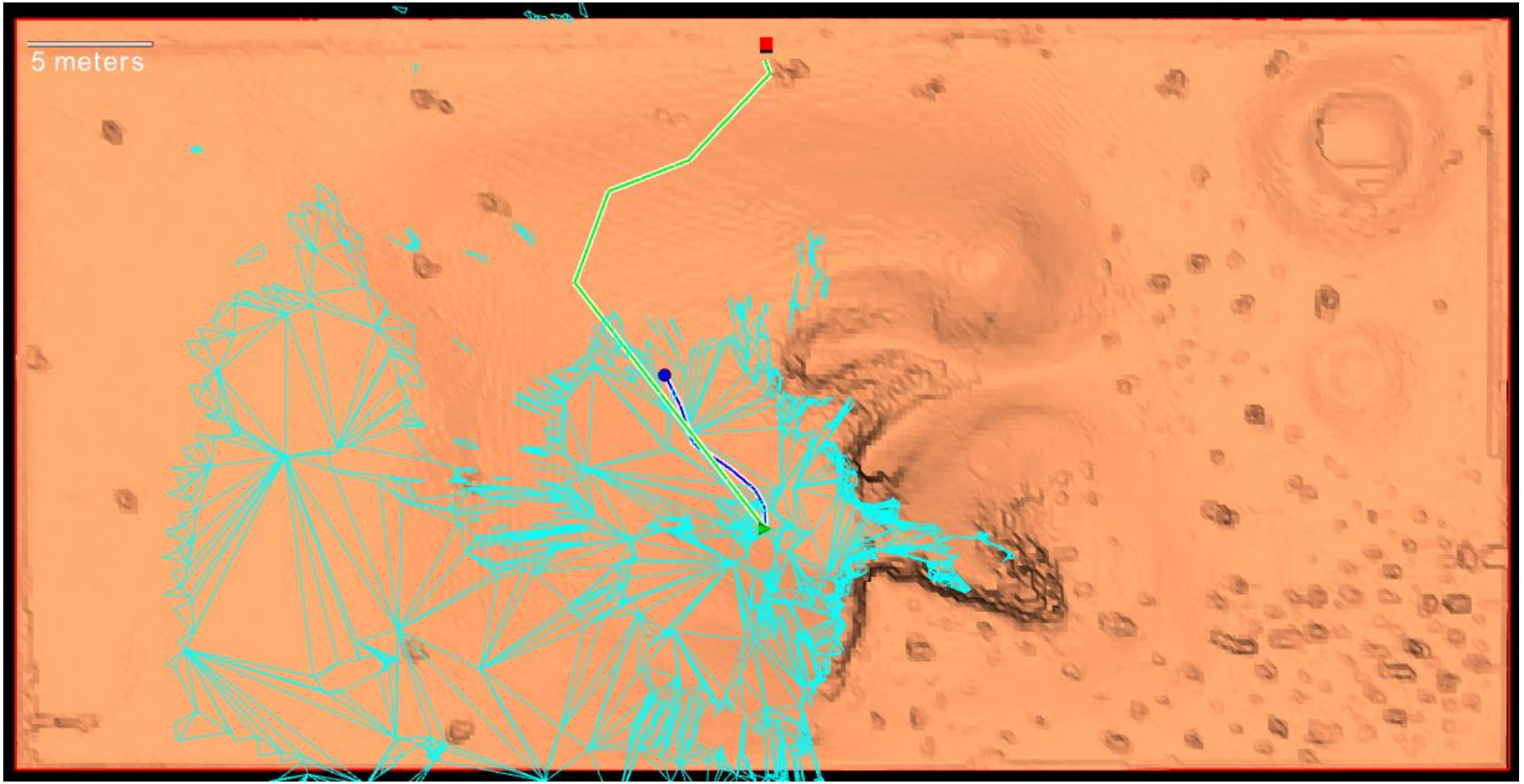
- Path Simplification Point-Robot



- Path Simplification Safety Corridor



Local Path Plan



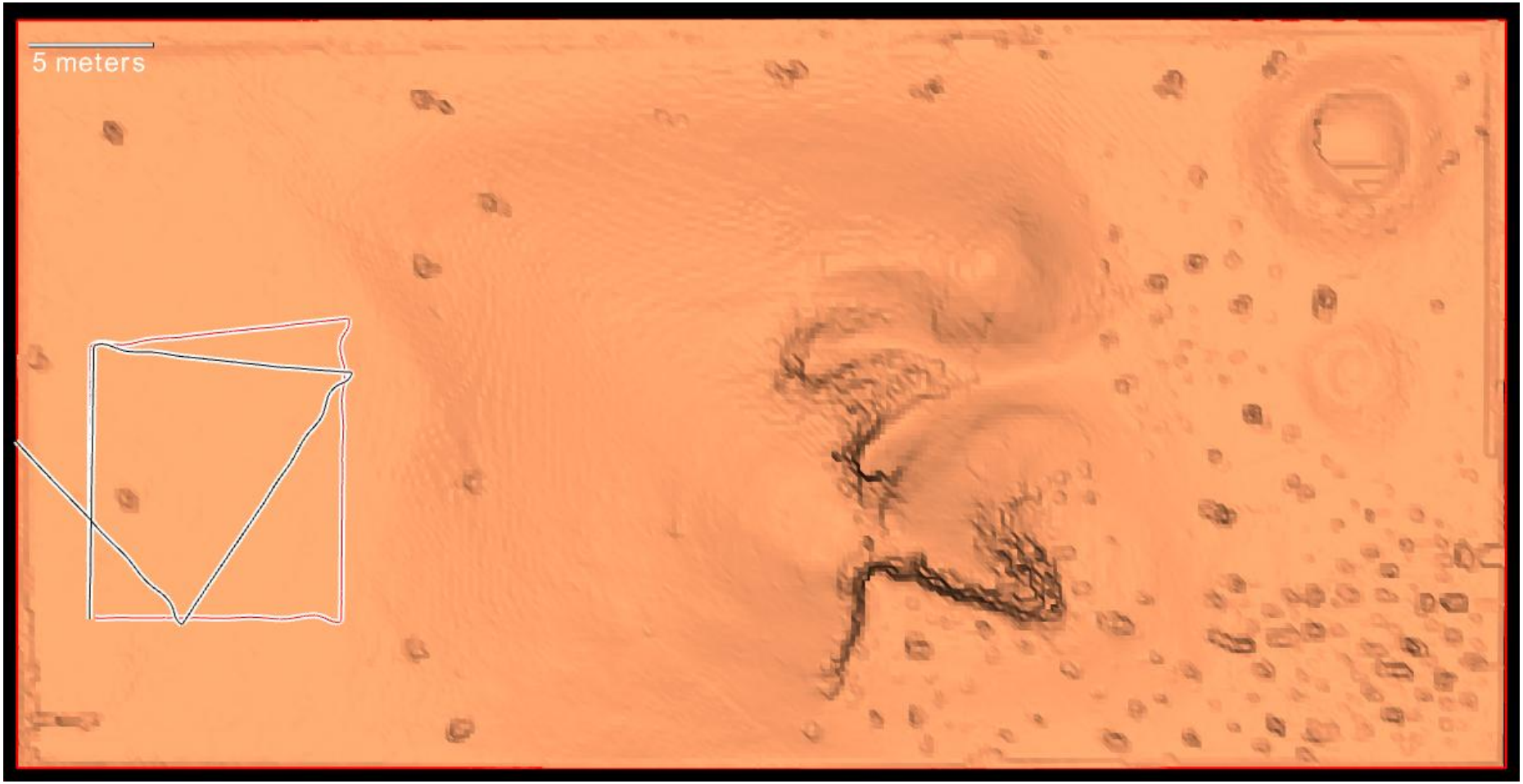
Motion Control

- Sensor Suite: Wheel Odometry, IMU, Heading sensor, No Visual Odometry
- 3D Pose Estimation:

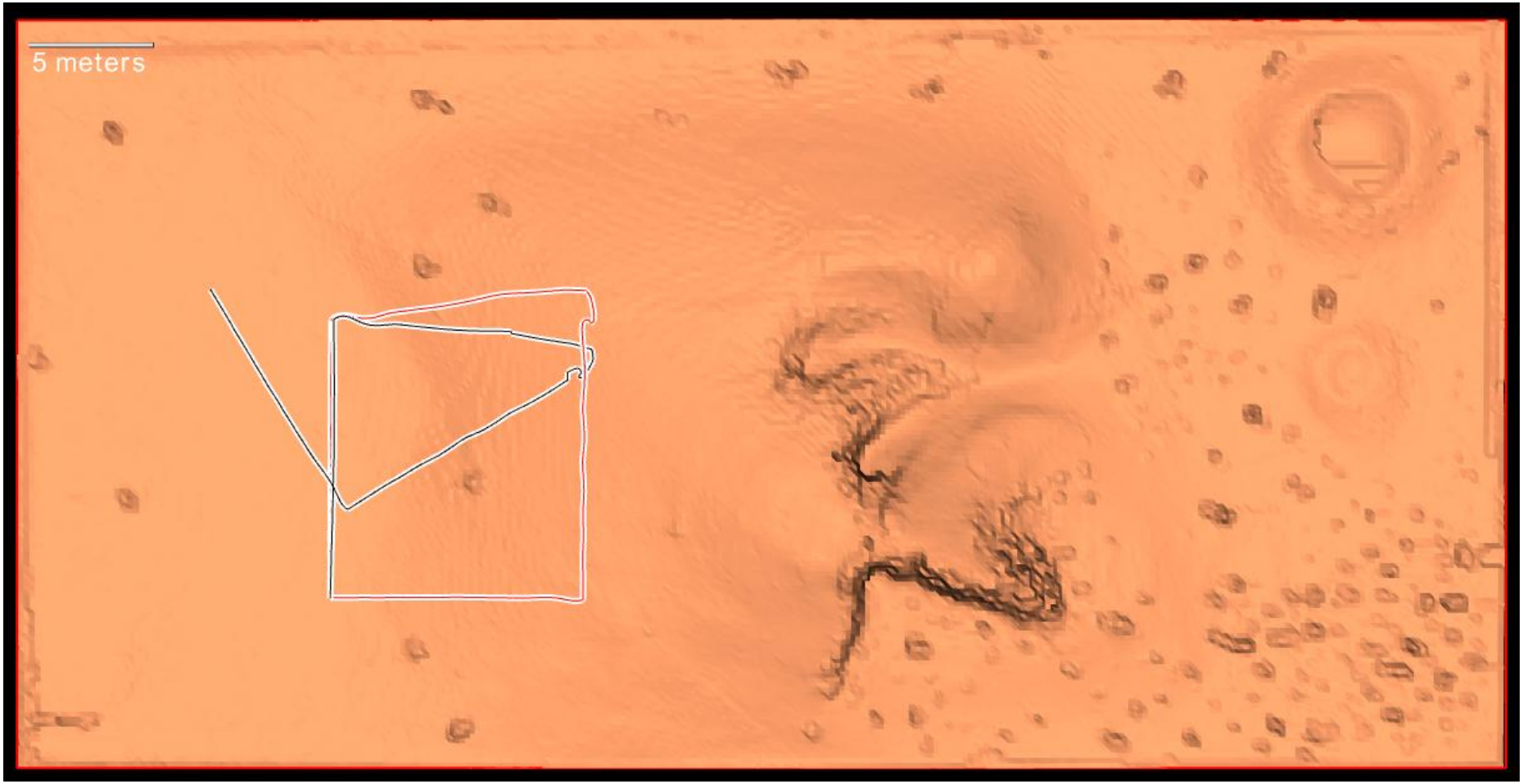
  Filter combines IMU+Odometry

  No uncertainty estimation (currently)
- Path approximated with Catmull-Rom spline for smoothness
- Astolfi controller follows the spline trajectory

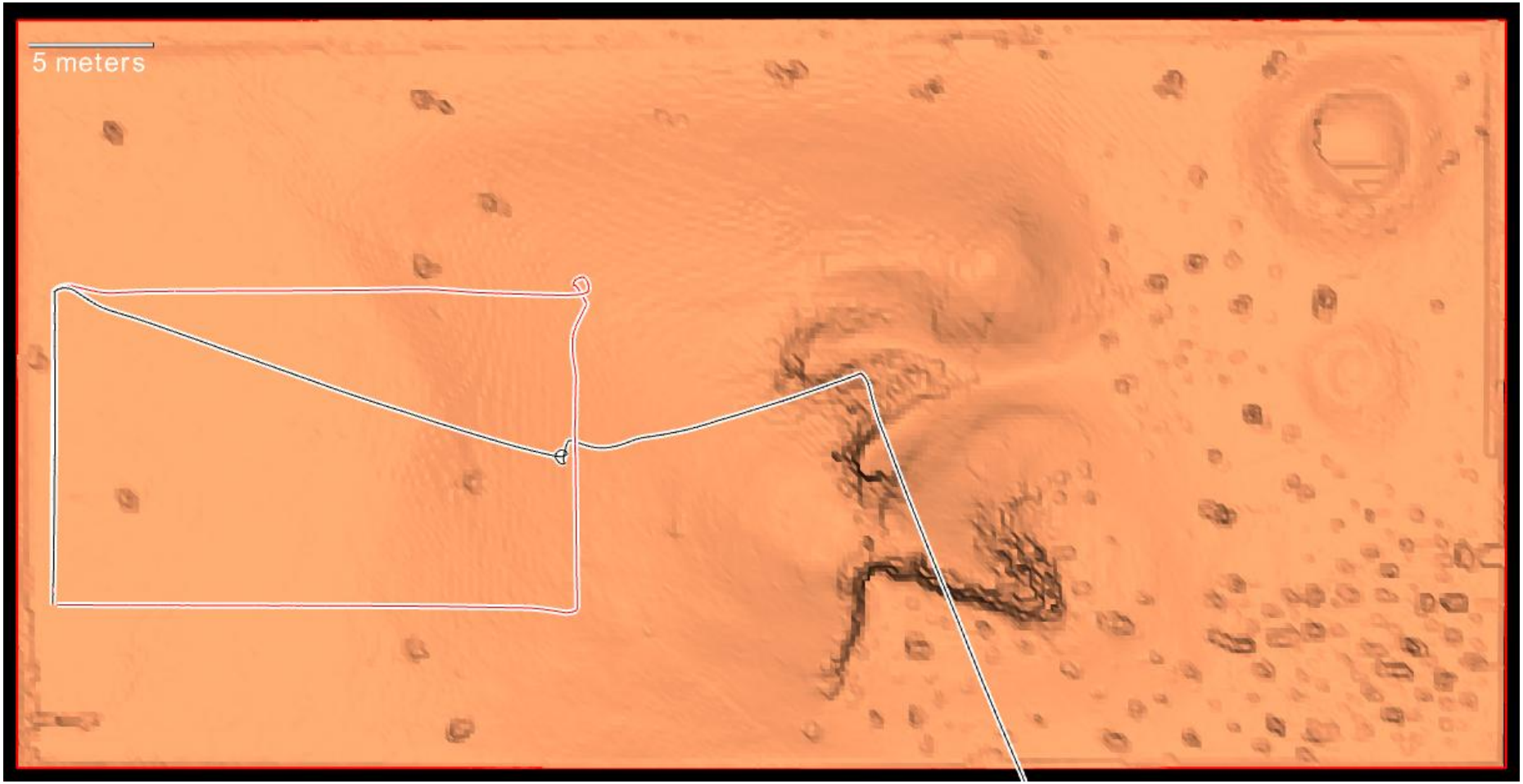
Closed Loop Tests



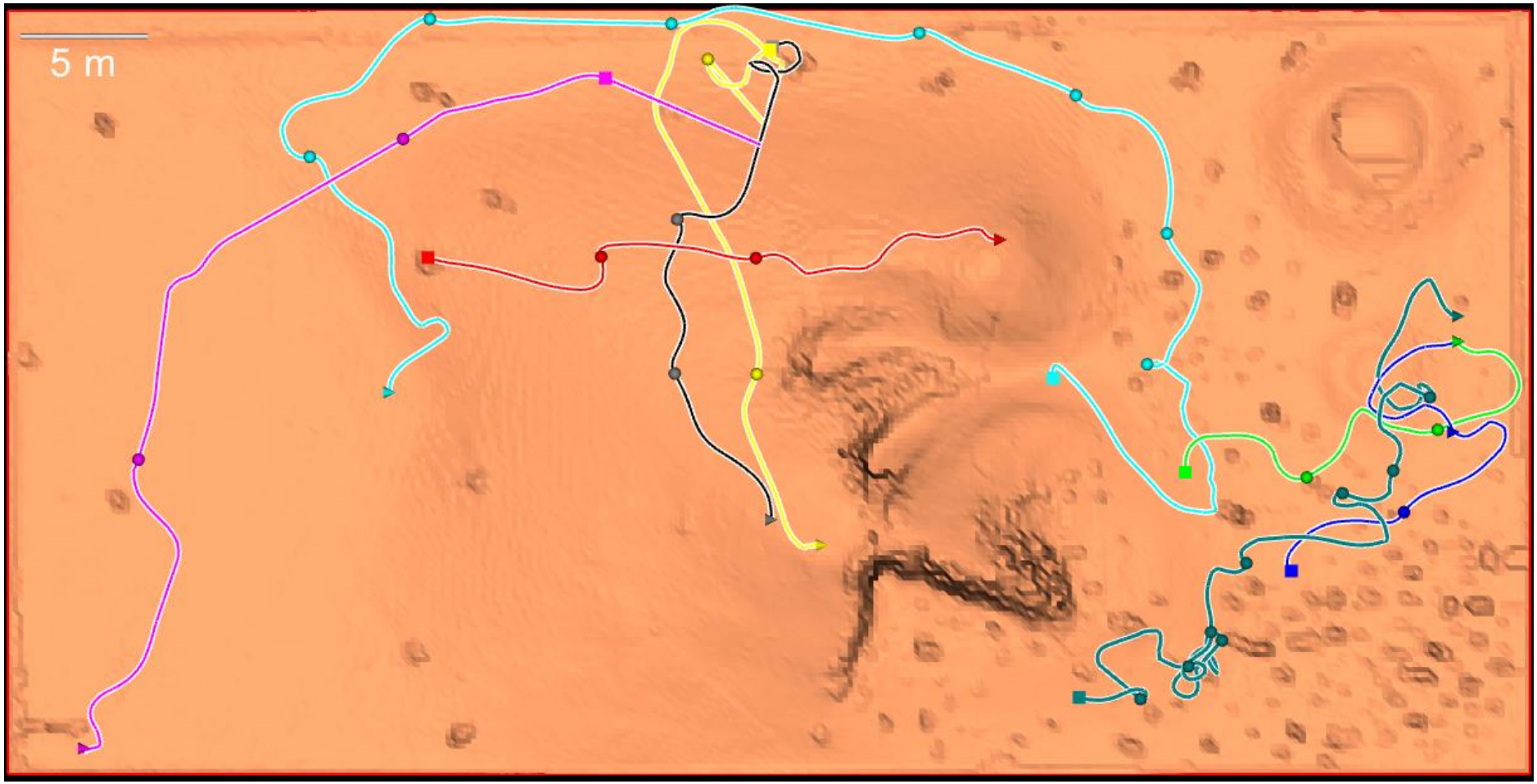
Closed Loop Tests



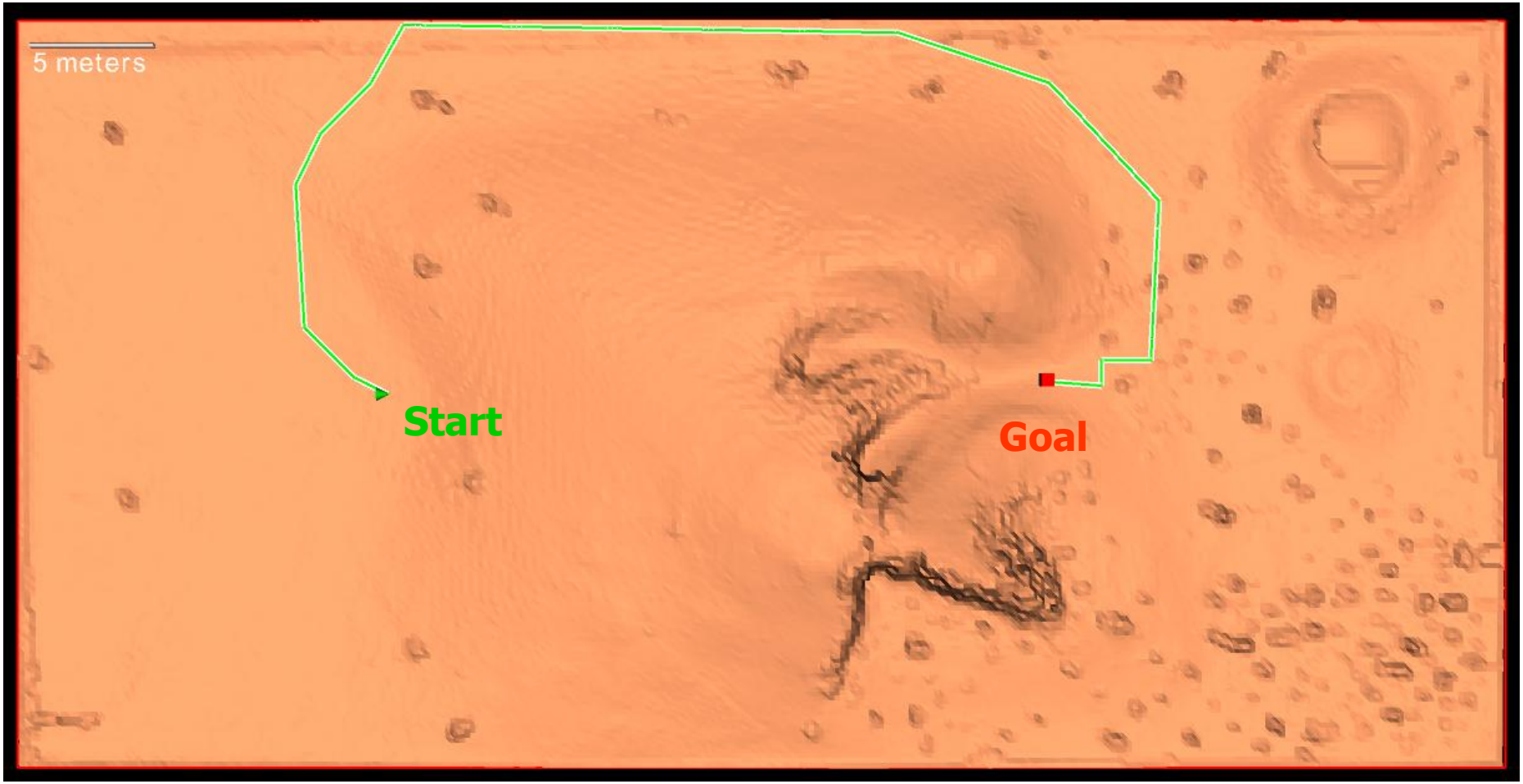
Closed Loop Tests



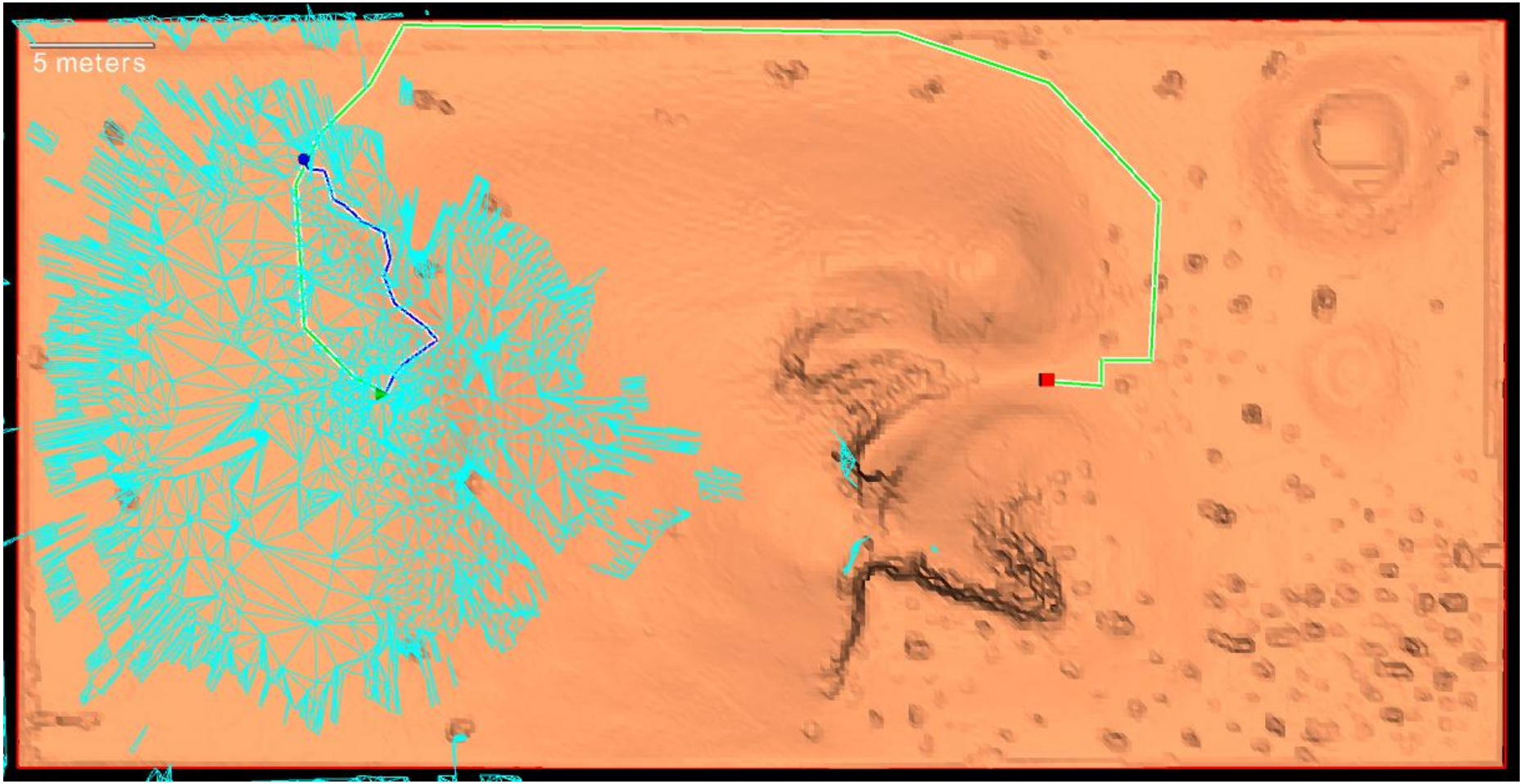
The Mars Terrain and Trajectories



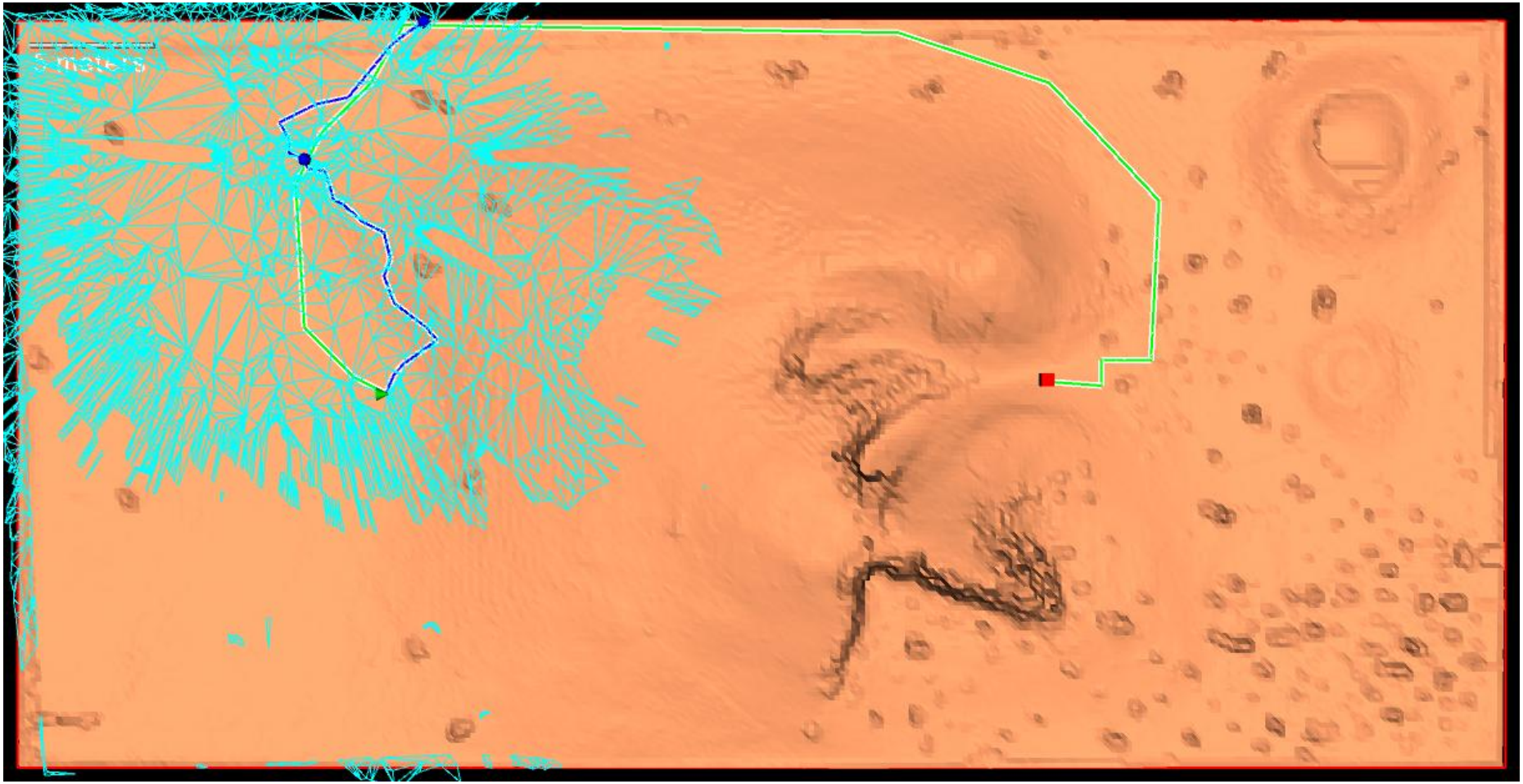
Fully Autonomous Navigation from flat to canyon



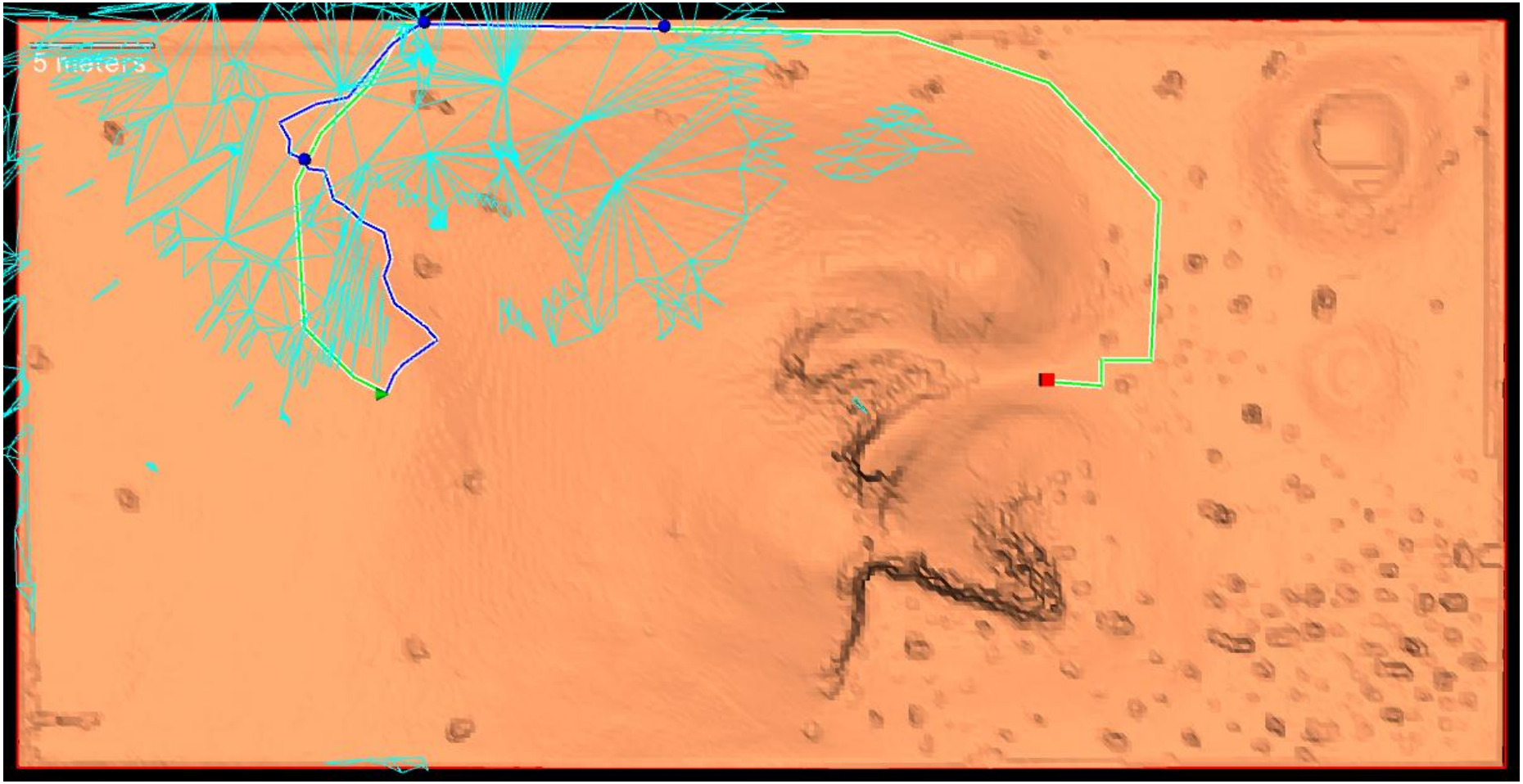
Fully Autonomous Navigation
from flat to canyon



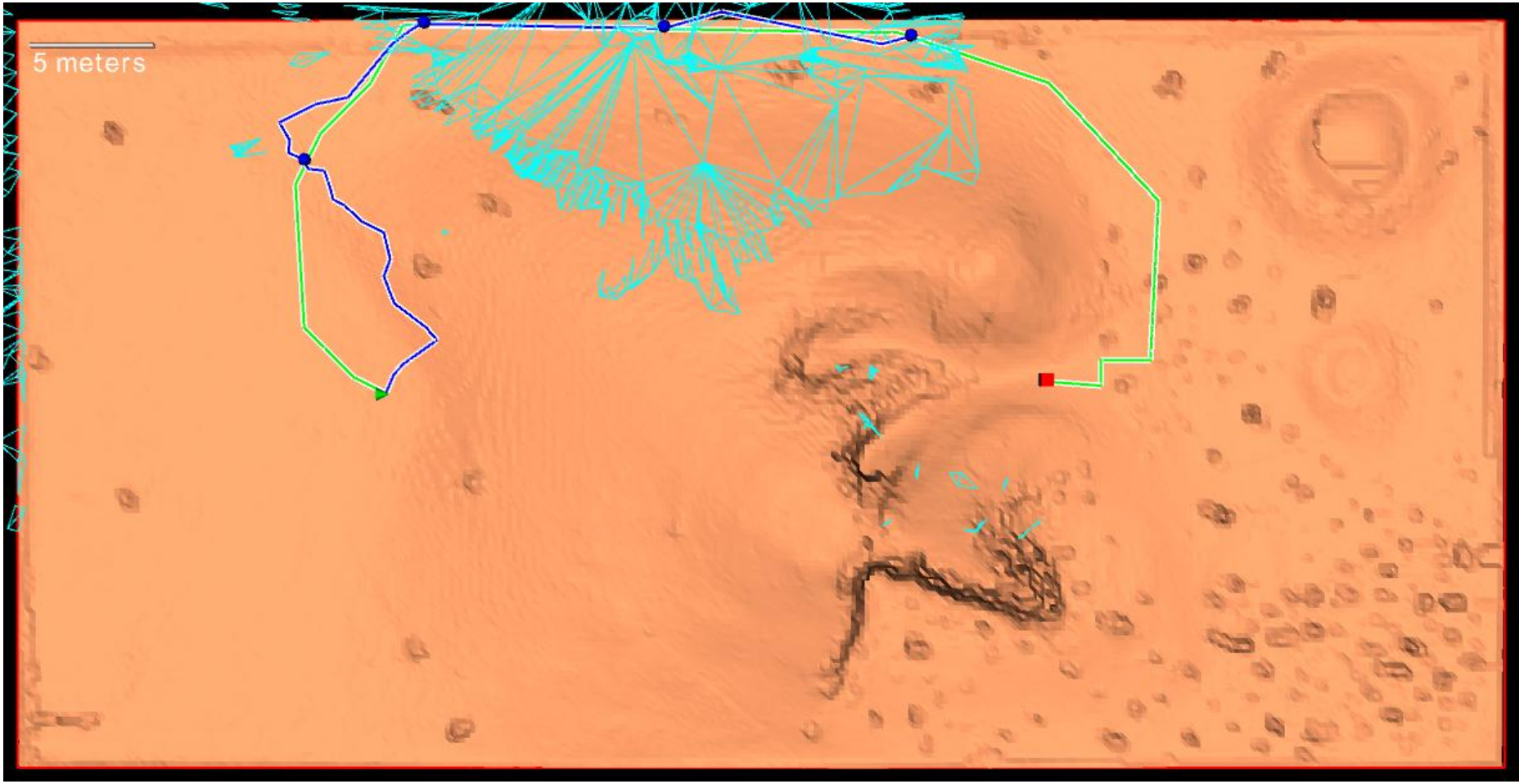
Fully Autonomous Navigation
from flat to canyon



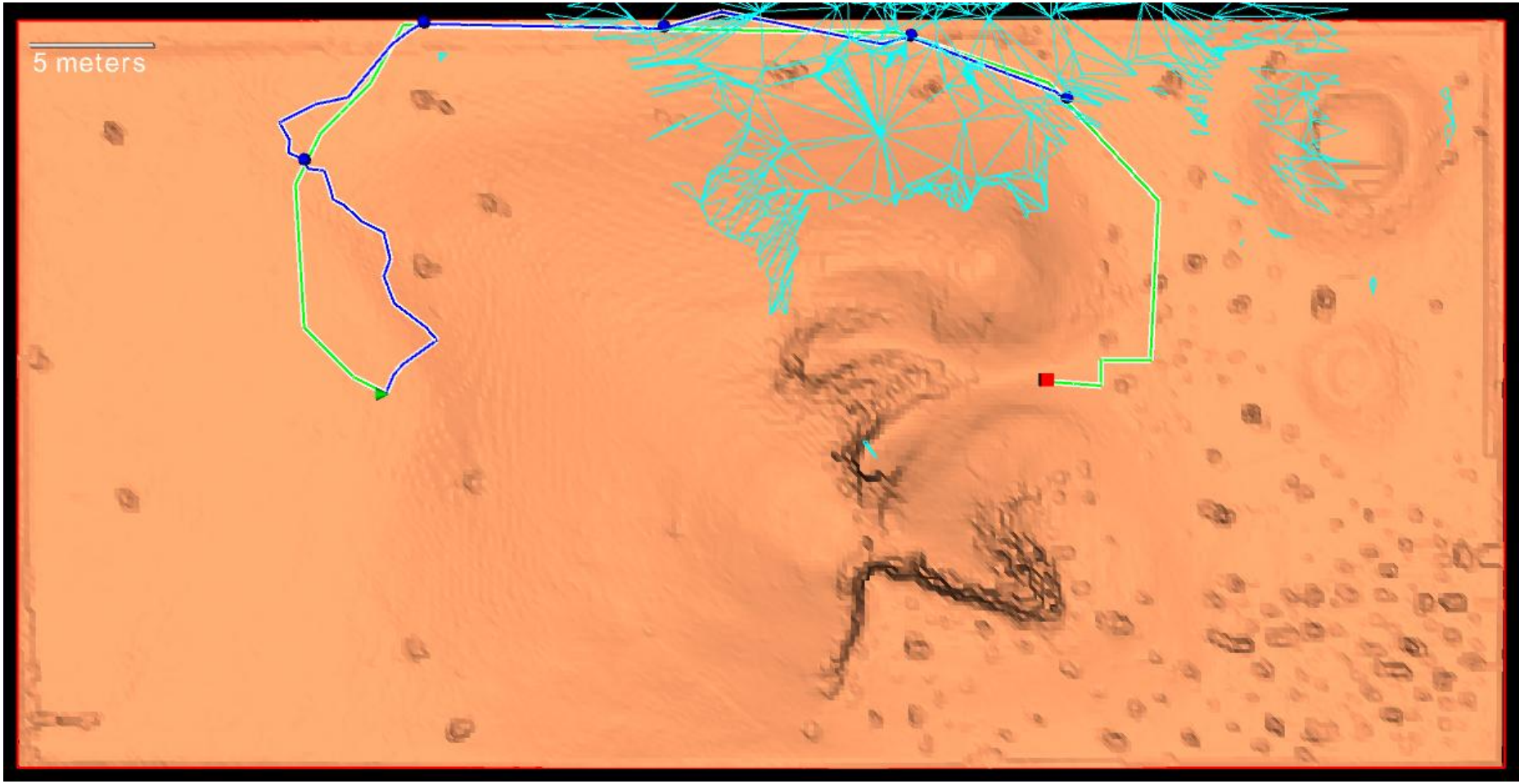
Fully Autonomous Navigation
from flat to canyon



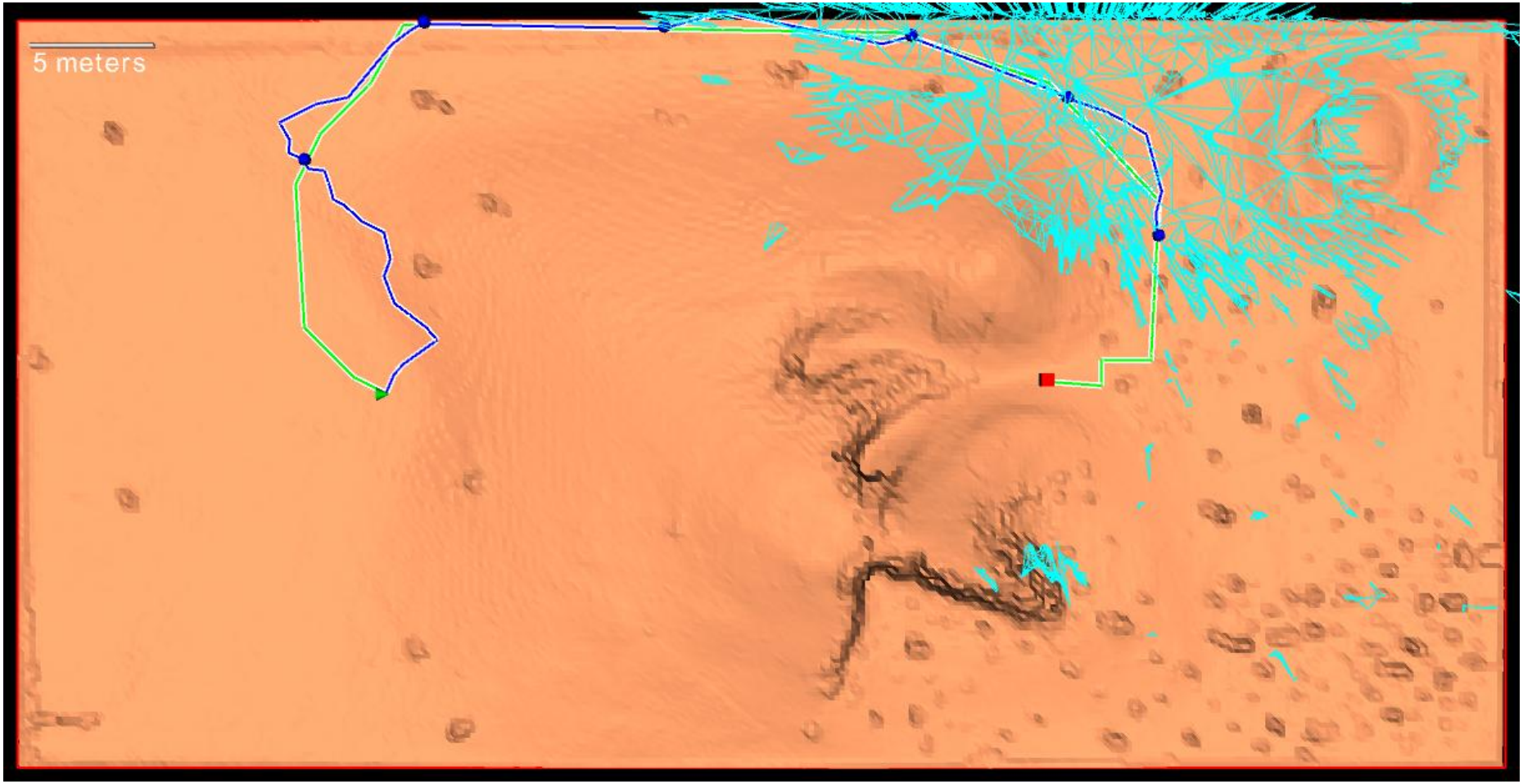
Fully Autonomous Navigation
from flat to canyon



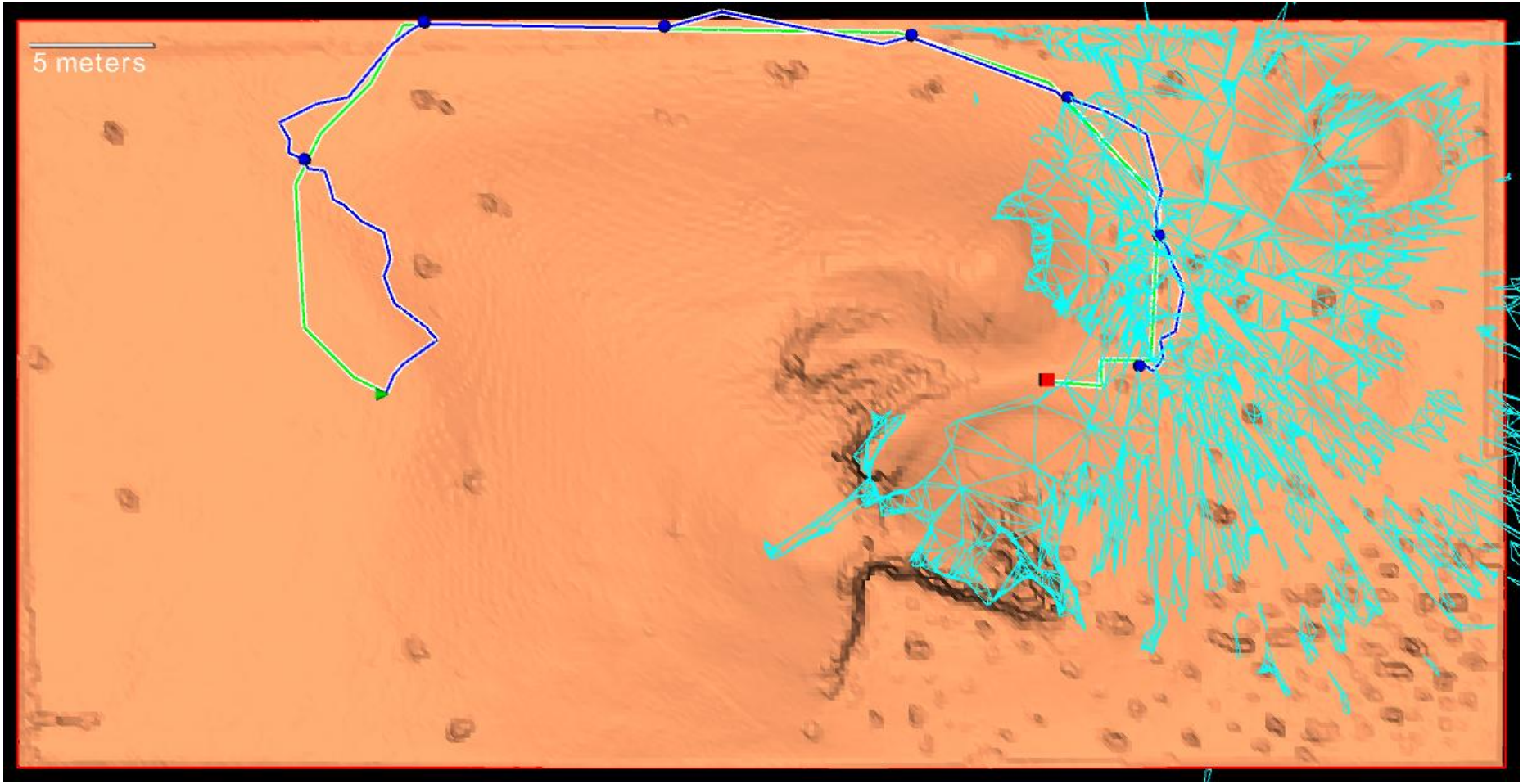
Fully Autonomous Navigation
from flat to canyon



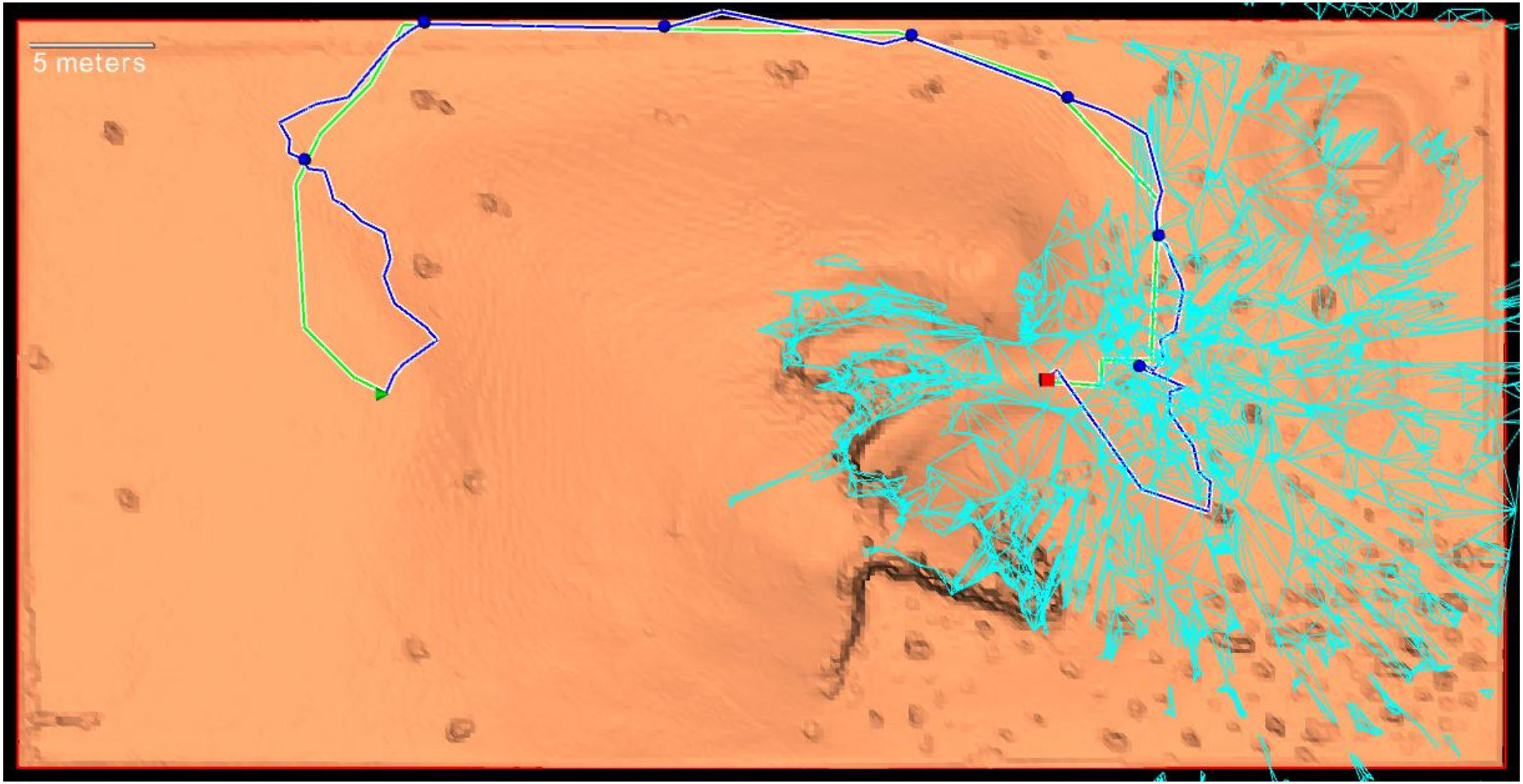
Fully Autonomous Navigation
from flat to canyon



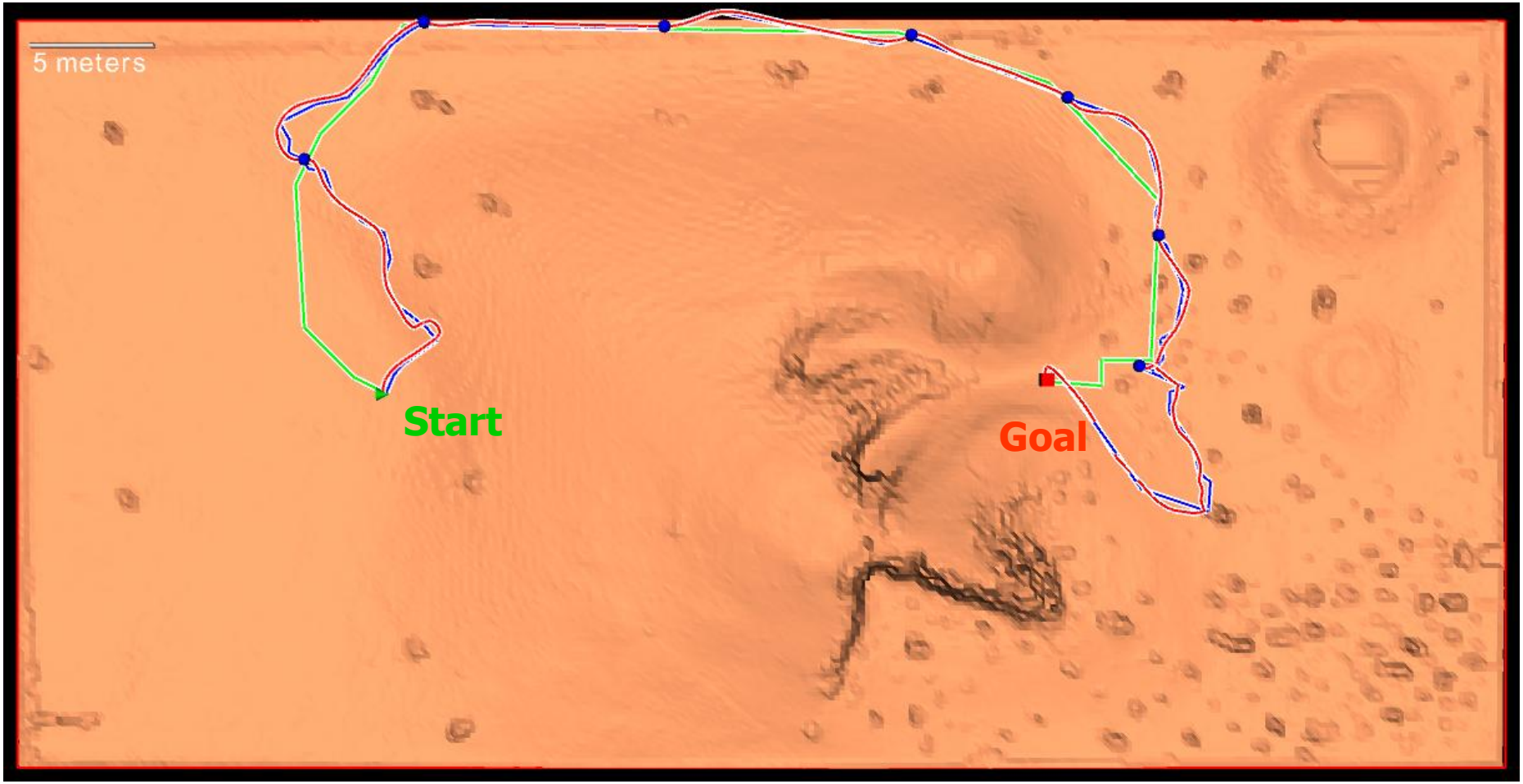
Fully Autonomous Navigation
from flat to canyon



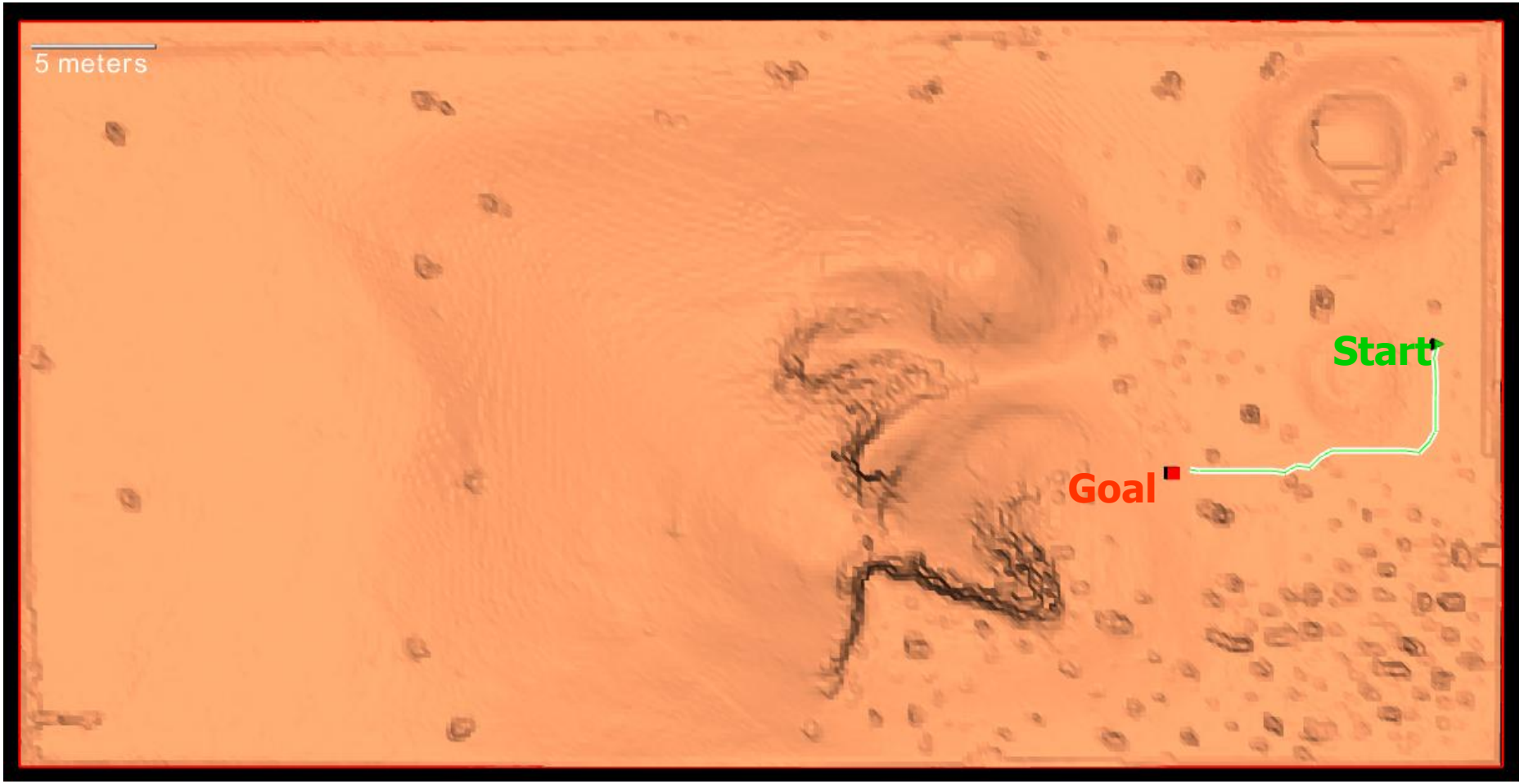
Fully Autonomous Navigation
from flat to canyon



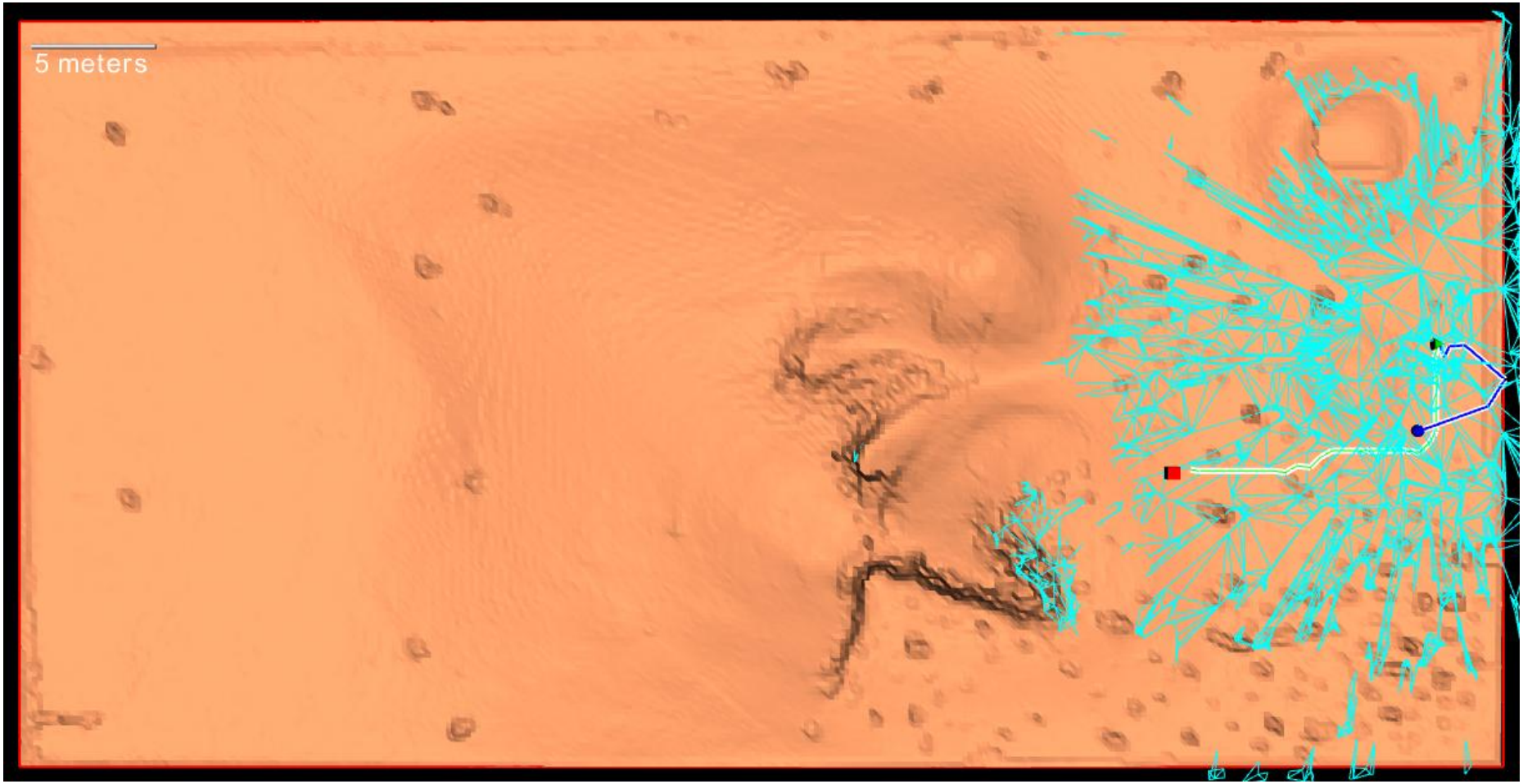
Fully Autonomous Navigation
from flat to canyon



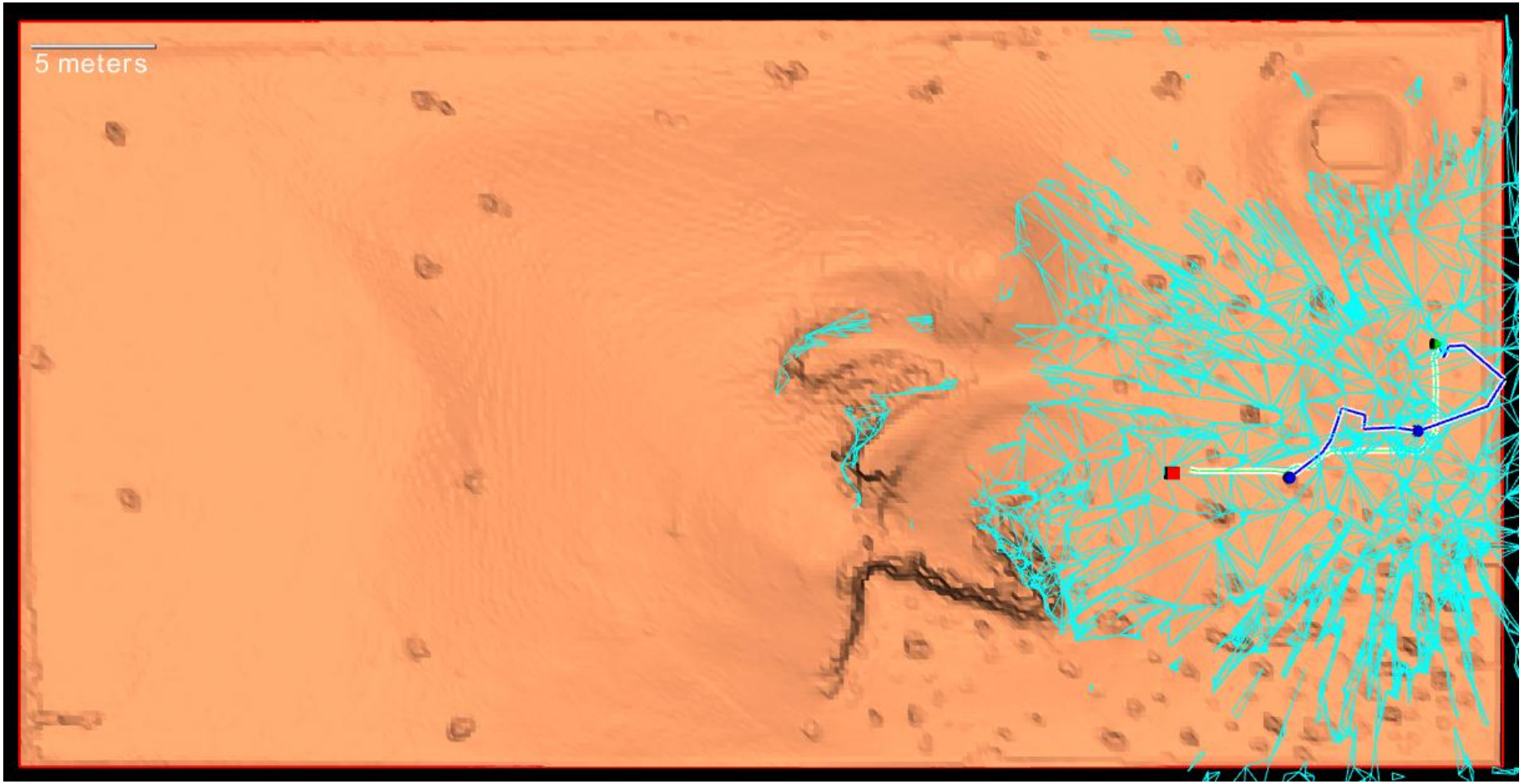
Fully Autonomous Navigation
from crater to canyon



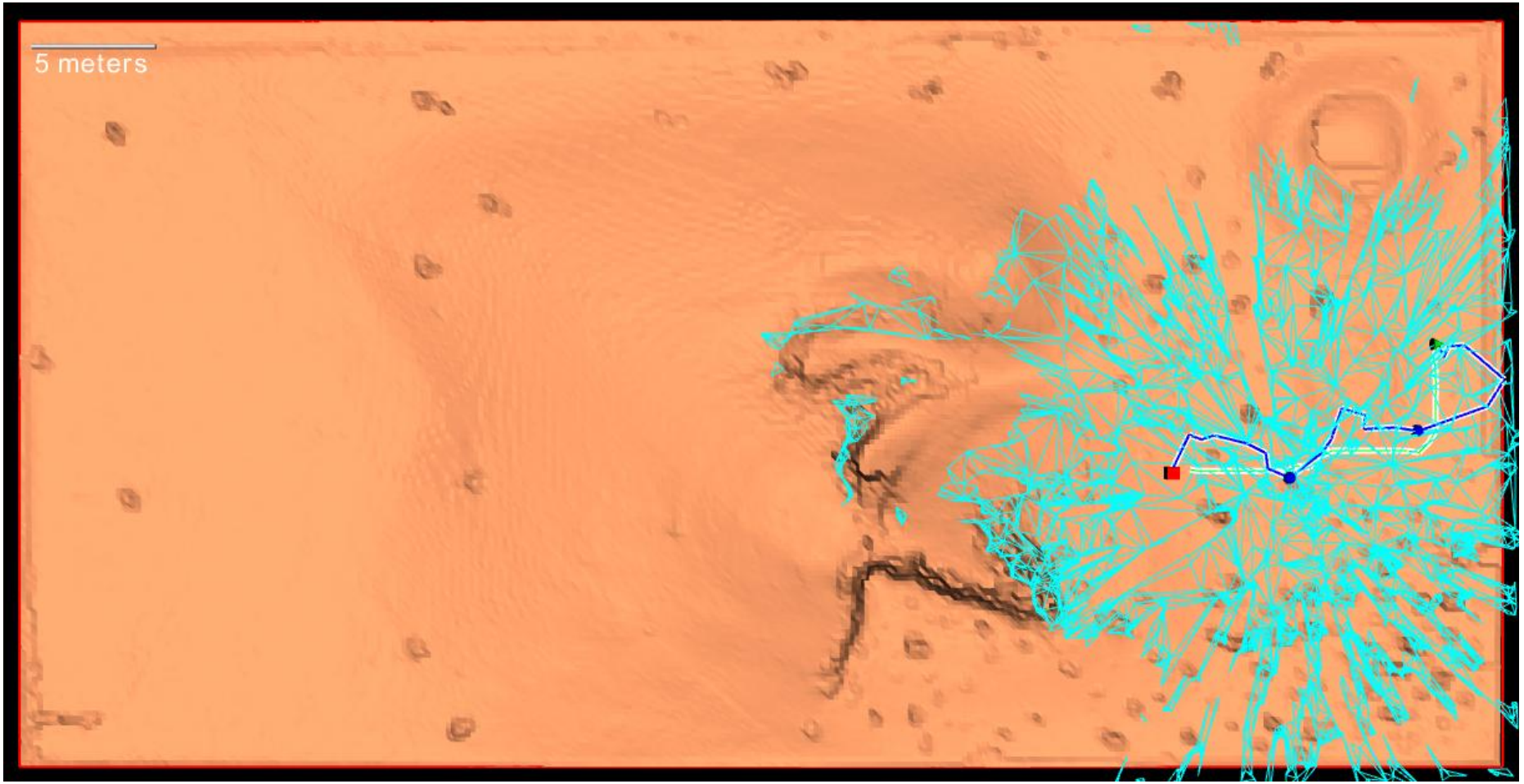
Fully Autonomous Navigation
from crater to canyon



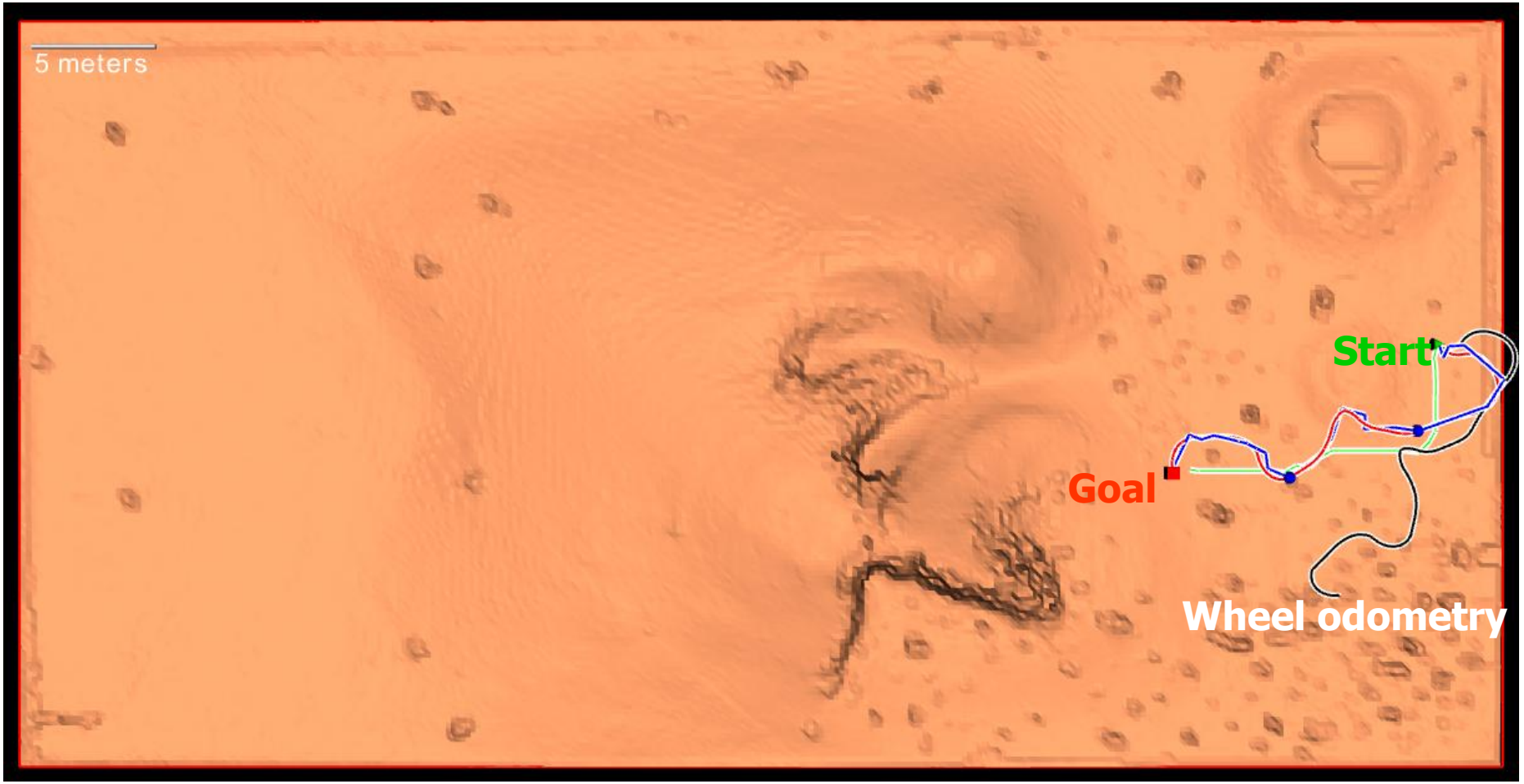
Fully Autonomous Navigation
from crater to canyon



Fully Autonomous Navigation
from crater to canyon



Fully Autonomous Navigation
from crater to canyon



Lessons Learned

- There is a need for Localization
- Limitations in the rover capabilities
- Several components require domain specific parameters
- Extensive testing extremely useful

Future Work

- Terrain analysis
  - What does the robot sees?
    - Open area, cluttered environment, the side of a hill?
- Different mobility platforms
- State estimation:
  - Implement 6DOF KF or RBPF
- Localization
- SLAM

Conclusions

- Active vision is accurate and robust
- ITM representation is compact and accurate
- ITM useful for environmental modeling and also for path planning
- Successful Over-the-Horizon navigation an important step towards autonomy capabilities in planetary exploration